

# **Spectro-Perfectionism: An Algorithmic Framework for Photon Noise-Limited Extraction of Optical Fiber Spectroscopy**

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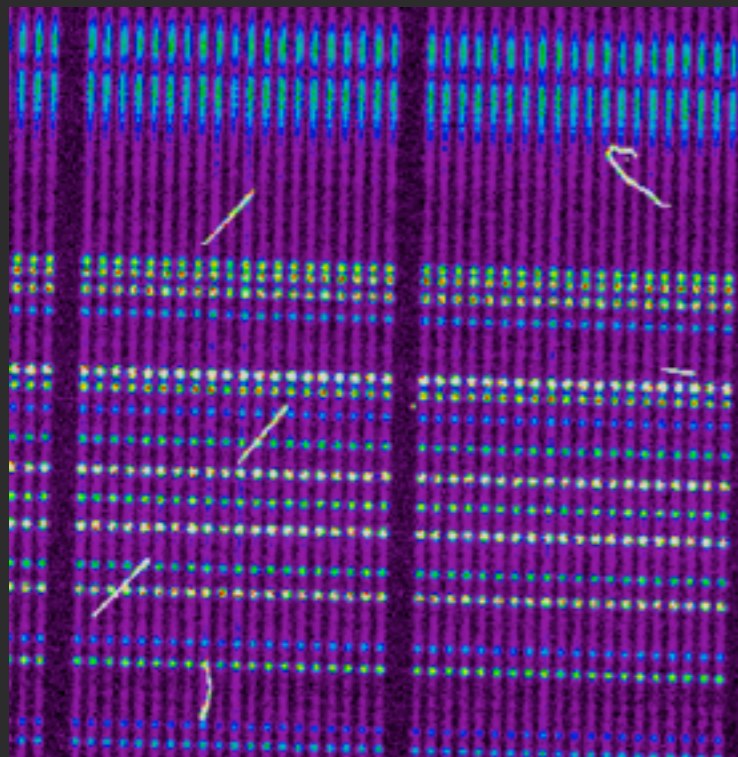
Exoplanet PRVs - PSU - 2010 Aug 19

# Beware of...

- o What you think you know about LSFs and cross-sectional profiles
- o Extragalactic astronomers proffering advice
- o Fake data

# Spectro-Perfectionism:

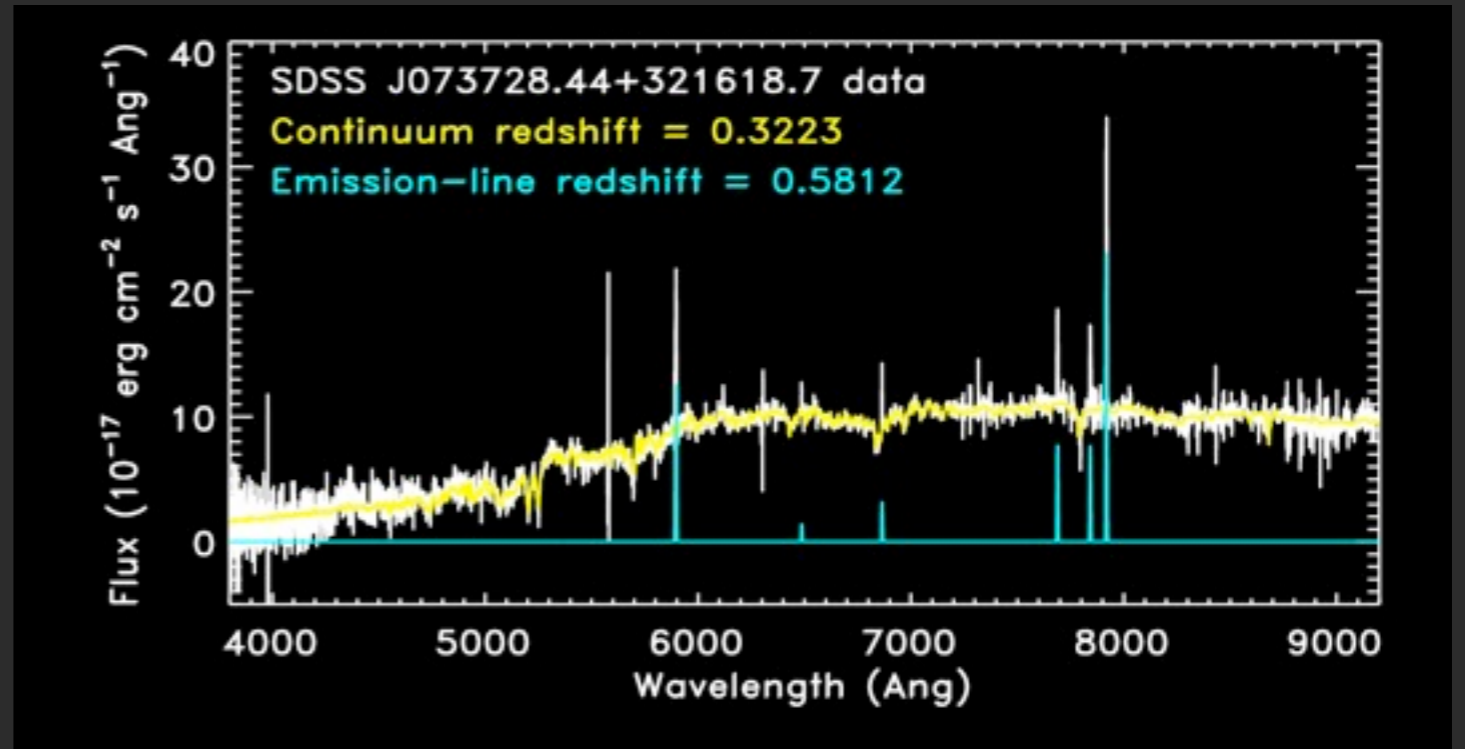
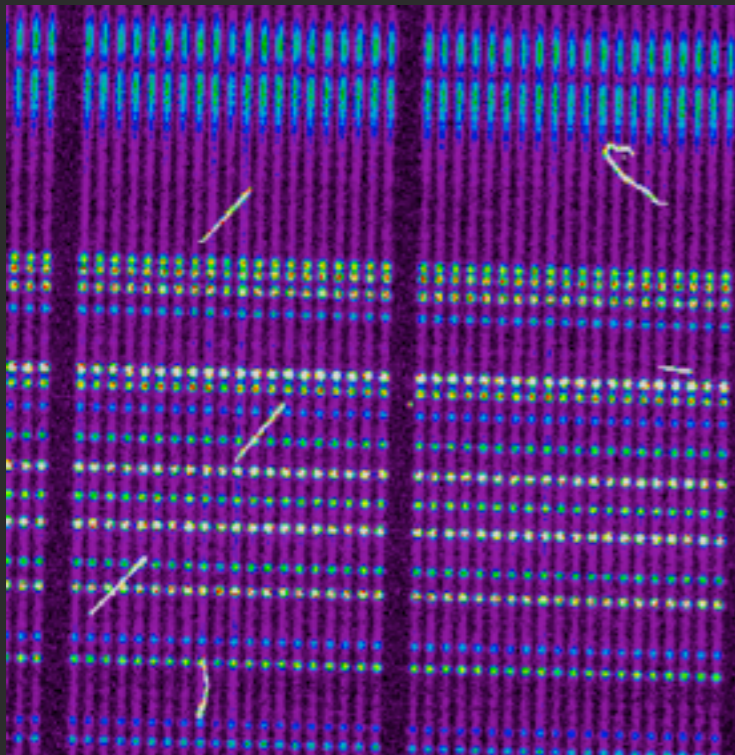
What is the *right* way to go from this:



# Spectro-Perfectionism:

What is the *right* way to go from this:

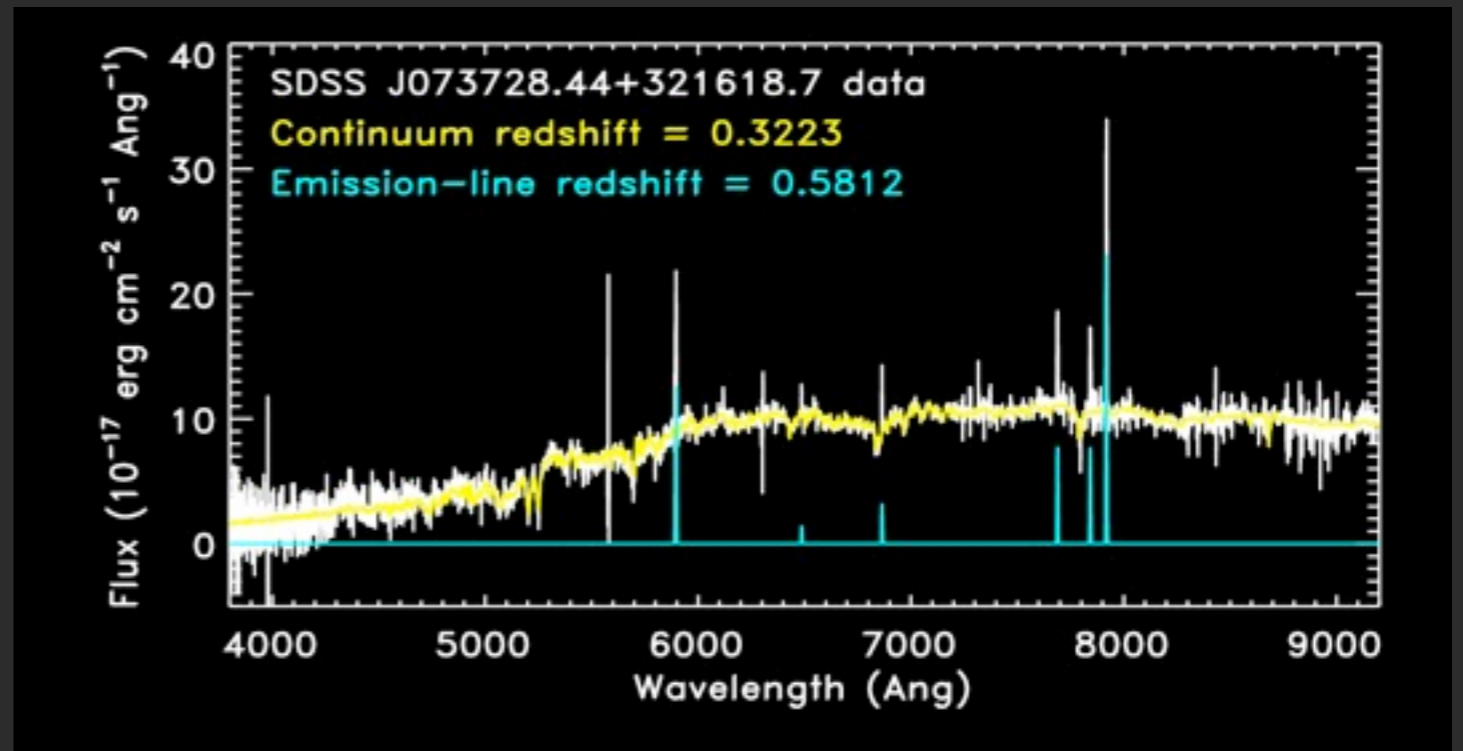
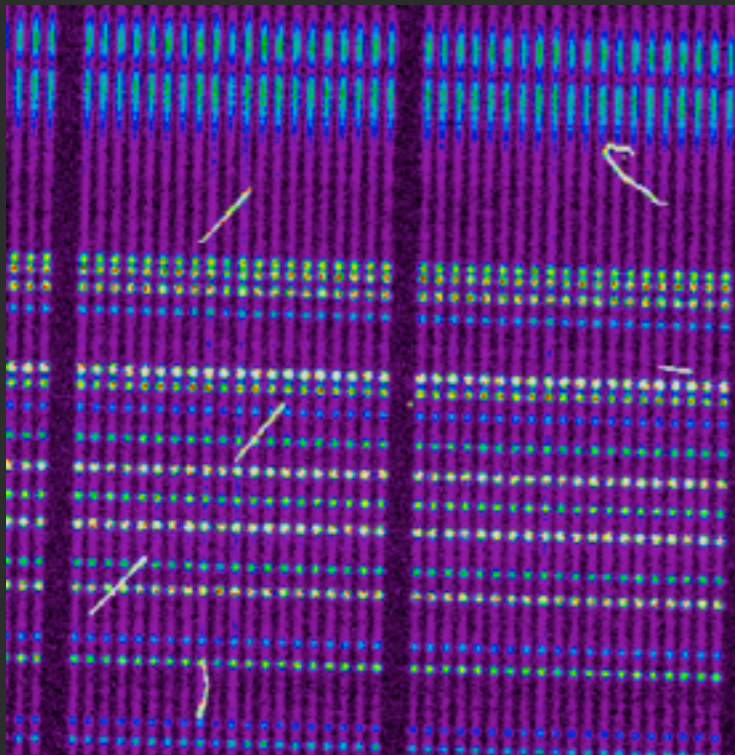
... to this:



?

# Spectro-Perfectionism:

Bolton & Schlegel (2010, PASP, 122, 248)



# Hasn't this problem been solved?

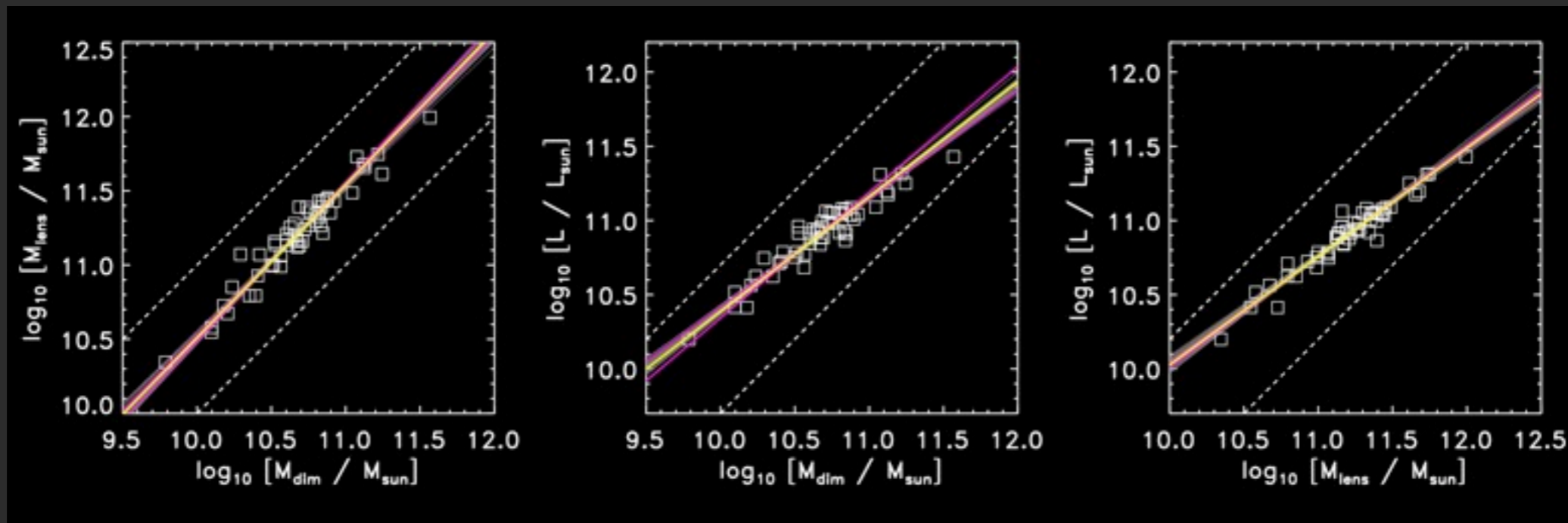
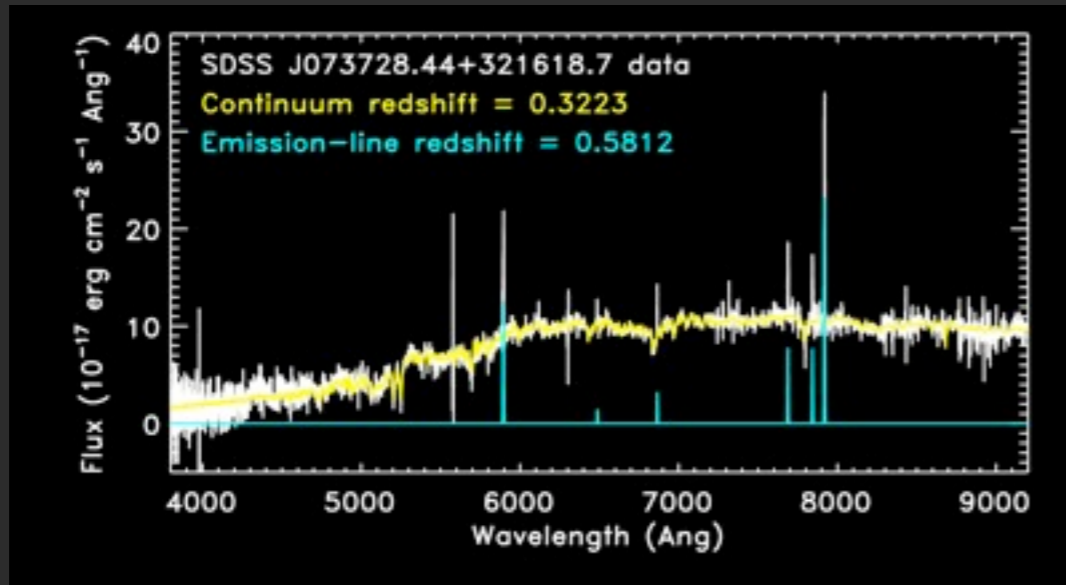
*Yes, sort of...*

# Hasn't this problem been solved?

*“Perfectionism is a disease”*

*-PLS*

# Why do I care?



[www.SLACS.org](http://www.SLACS.org)



# Why might you care?

You're already forward-modeling your spectra.  
Why not forward-model your raw data, too?

Signal-to-noise regimes:

SNR  $\sim$  100: systematics limited

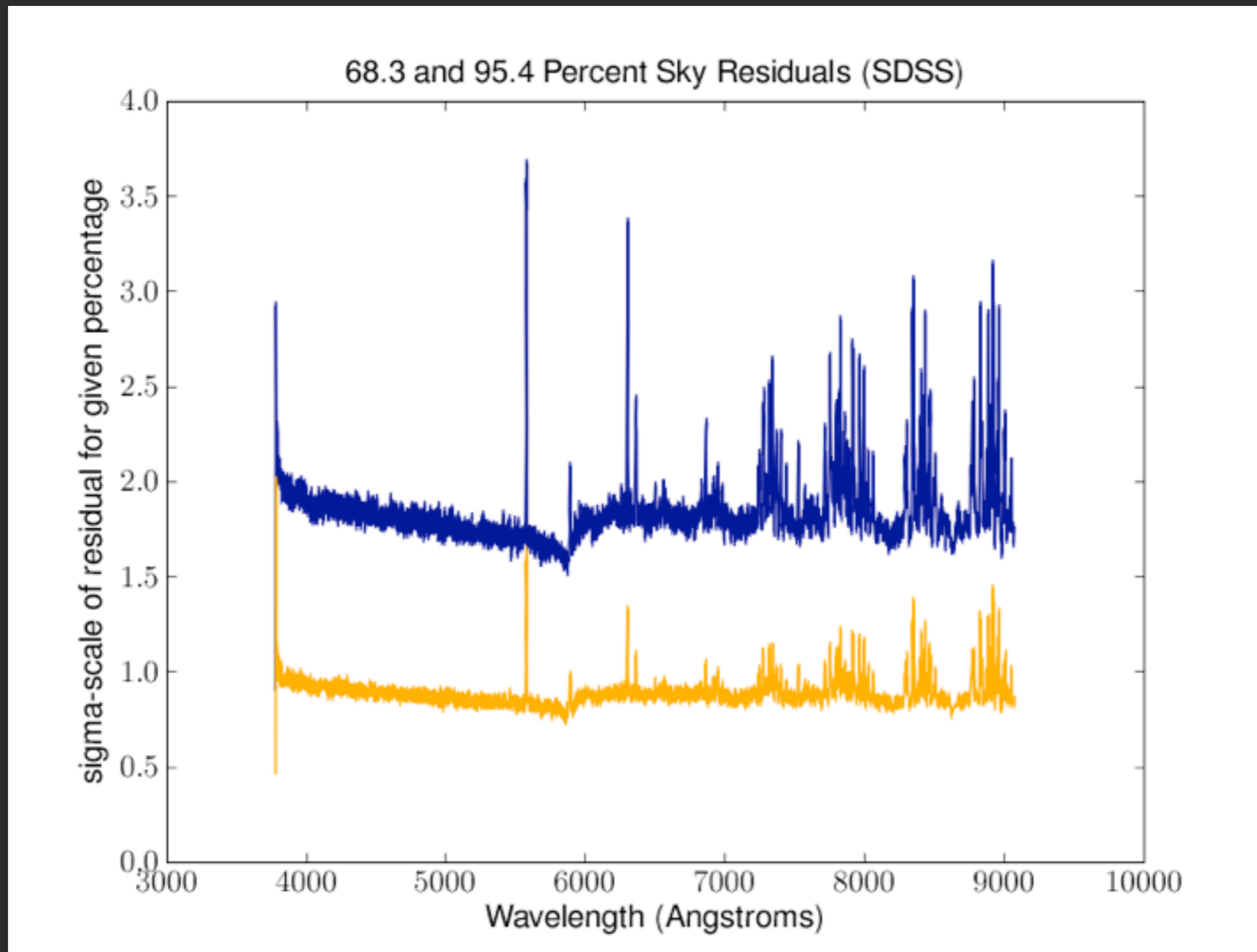
SNR  $\sim$  10: statistics limited

SNR  $\sim$  1: systematics limited

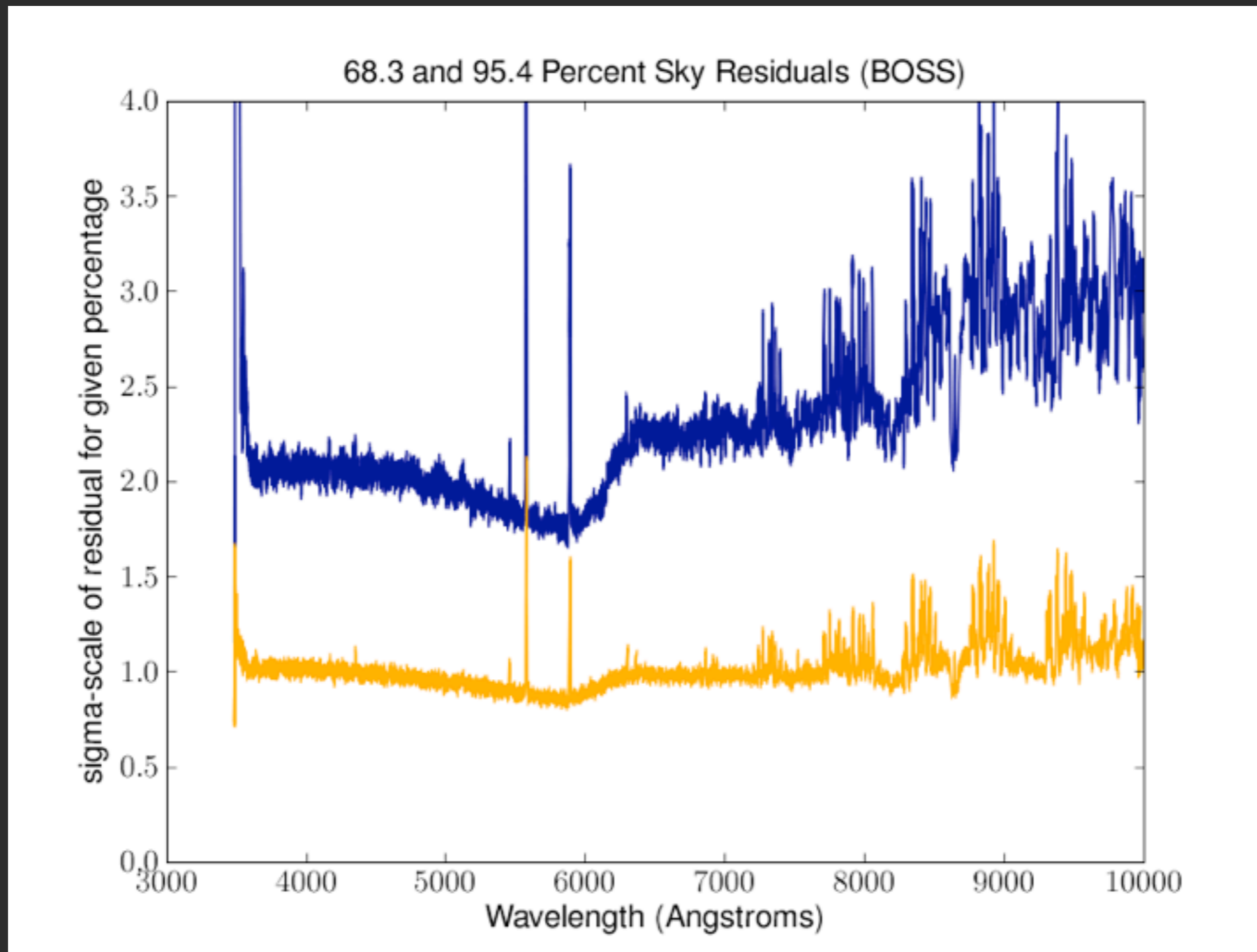
Astronomy as experimental physics: we don't control the accelerator, so best to control and understand the detector well!

Spectra get fainter; sky stays as bright as ever.

# Systematics of sky subtraction



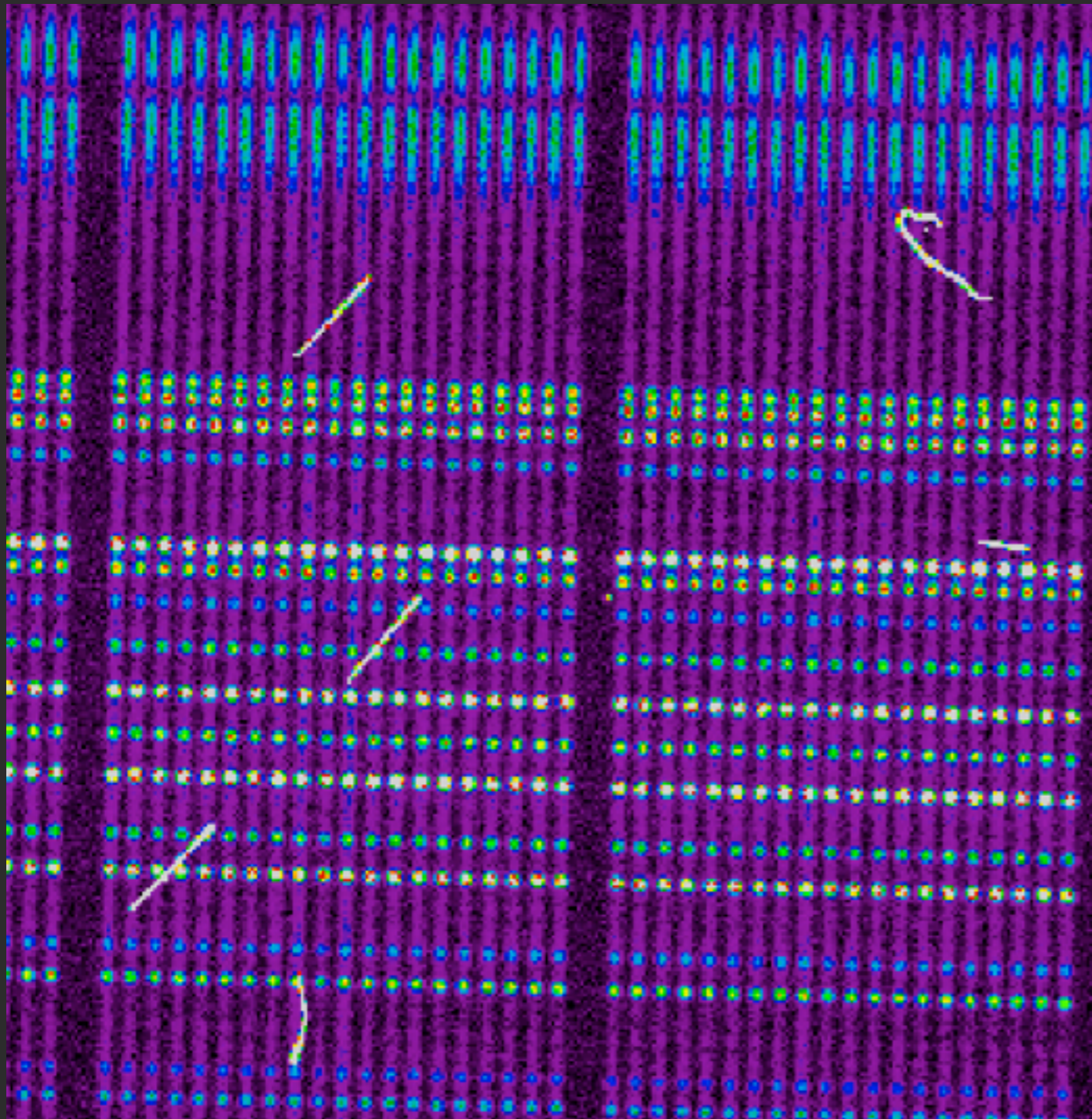
# Systematics of sky subtraction



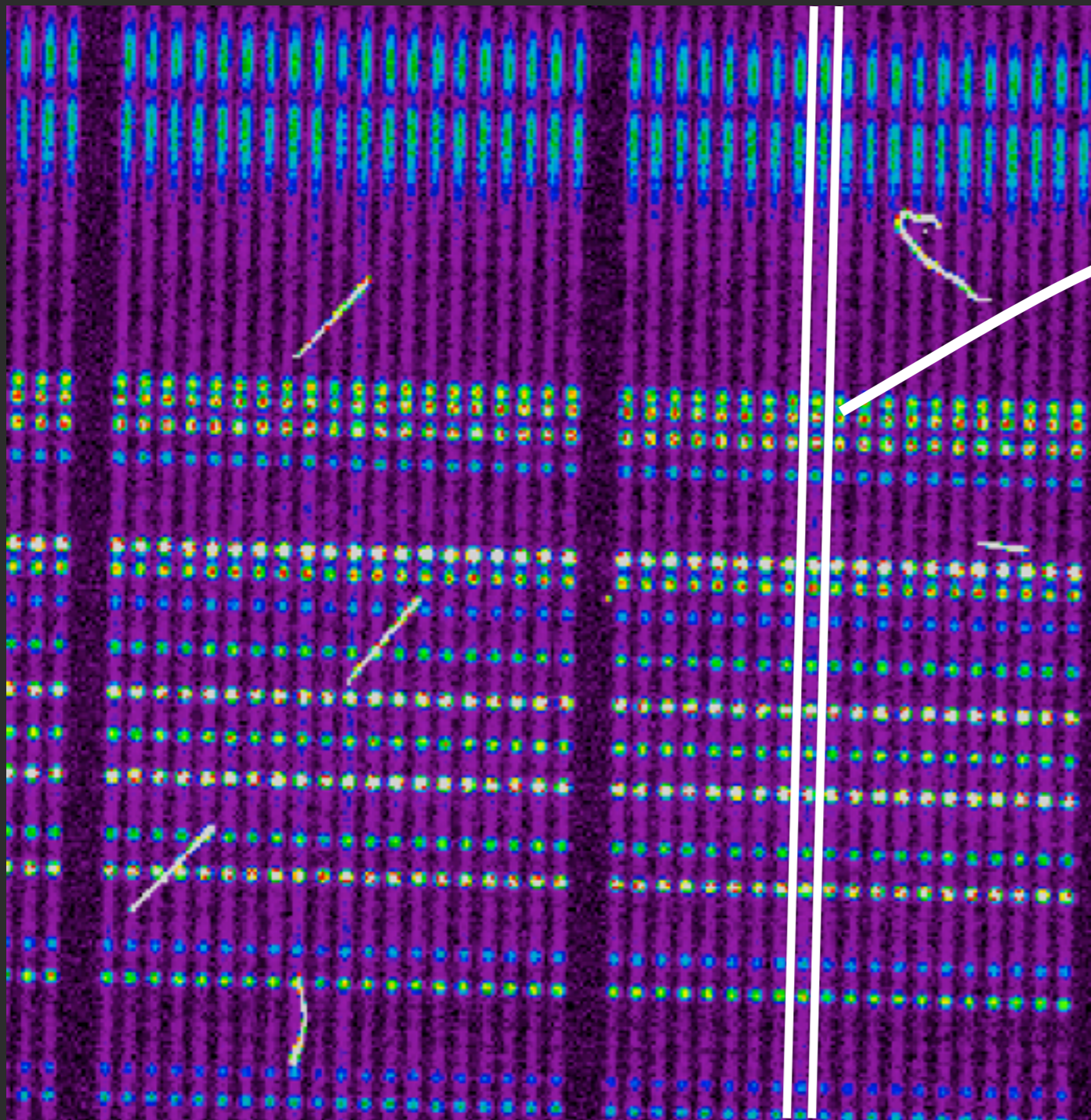
# What do we want in an extraction?

- Define in terms of objective scalar optimization
- Generate noise-limited model of all 2D frames
- Allow optimal weighting
- Do not degrade resolution
- Characterize resolution accurately
- Avoid correlations in extracted 1D samples
- Propagate errors correctly (for correct  $\chi^2$ )
- Preserve these properties in multi-frame coadds
- Allow foreground estimation and subtraction in the presence of optical non-uniformities
- Deliver something that fits an astronomer's understanding of "the extracted spectrum"
- Make it easy to implement

# Boxcar extraction



# Boxcar extraction



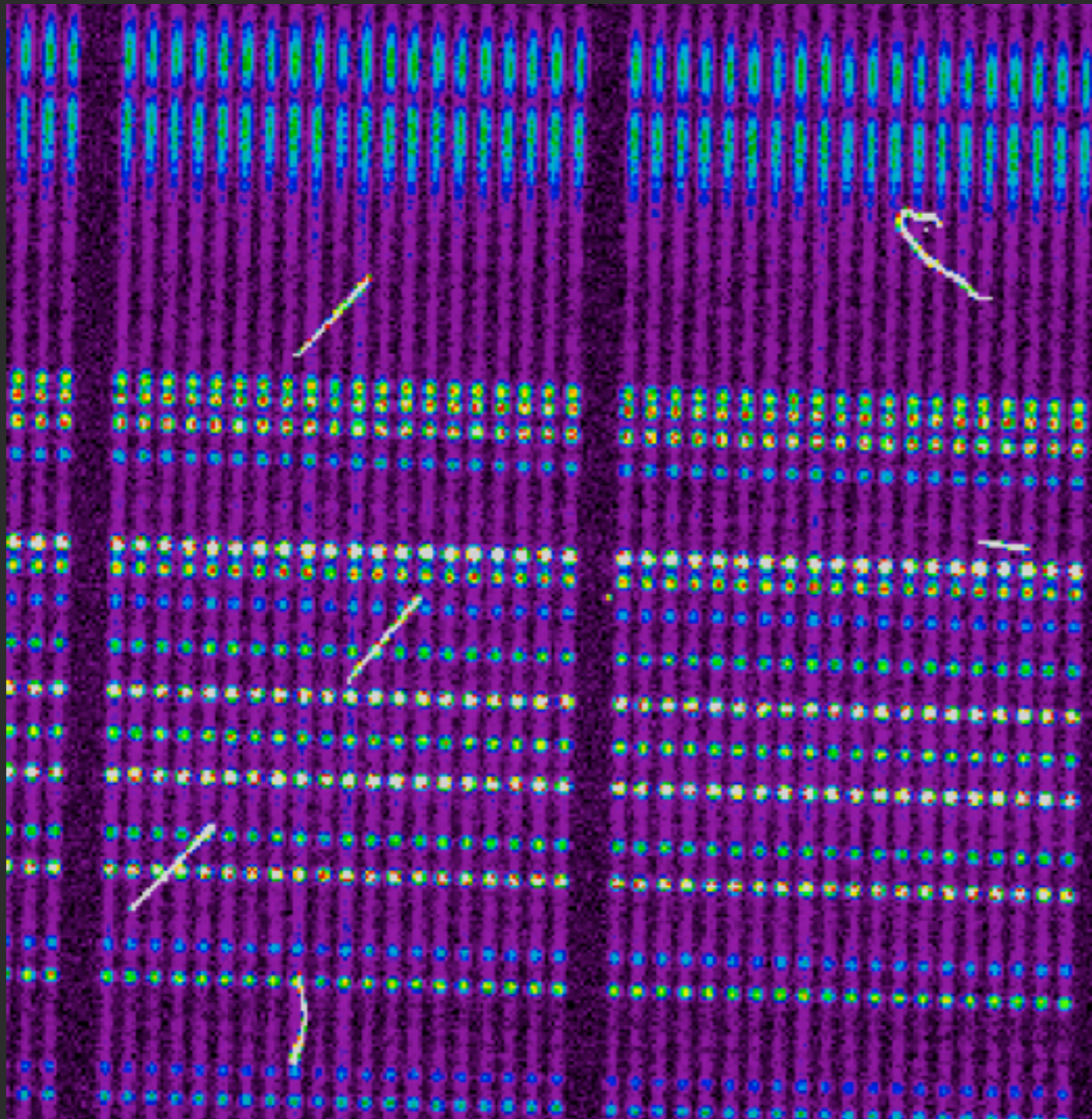
- Draw two lines
- Sum enclosed counts
- Call that your spectrum

The “quick and dirty” method.

# Boxcar scorecard

- Define in terms of objective scalar optimization
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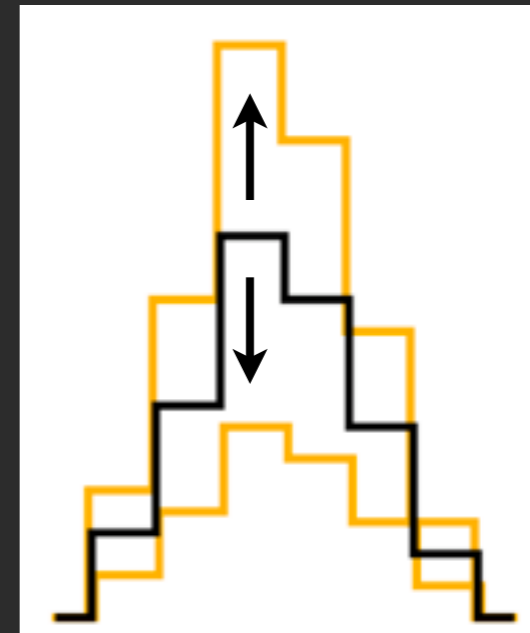
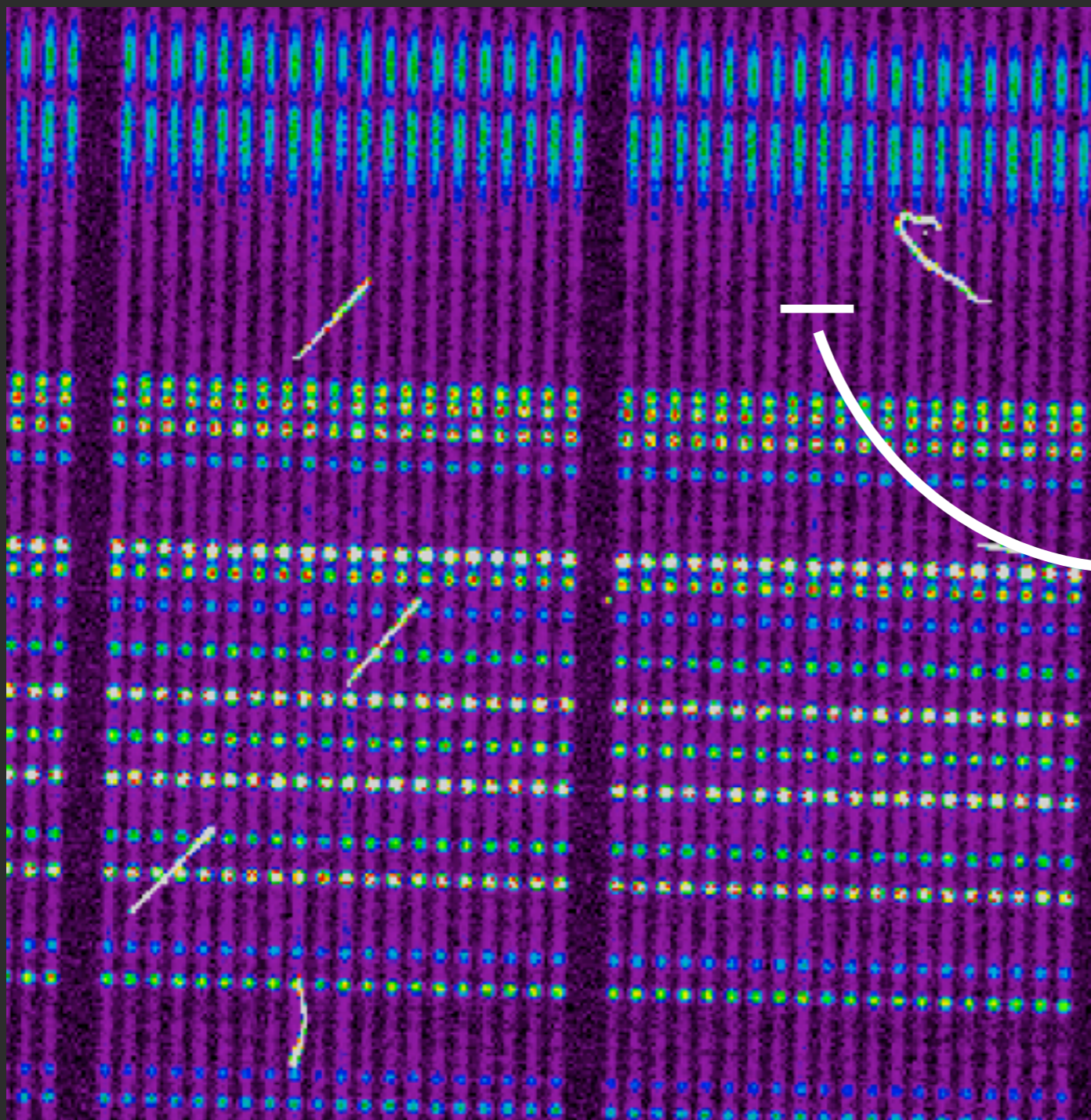
# Optimal extraction





# Optimal extraction

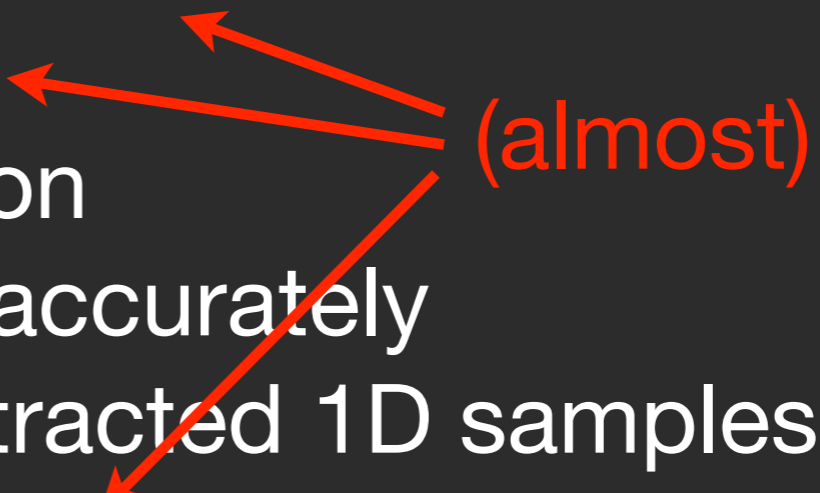
Hewett et al. 1985;  
Horne 1986



- Determine cross-sec'n
- Weighted amplitude fit
- Call that your spectrum

The current standard in extraction (e.g., SDSS: Burles & Schlegel)

# Optimal-extraction scorecard

- Define in terms of objective scalar optimization
  - Generate noise-limited model of all 2D frames
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  - Preserve these properties in multi-frame coadds
  - Allow foreground estimation and subtraction in the presence of optical non-uniformities
  - Deliver something that fits an astronomer's understanding of "the extracted spectrum"
  - Make it easy to implement
- (almost)
- 

# The general problem

$$A_{jk} ( f_k + s_k ) = p_j + n_j + b_j$$

**$A_{jk}$ :** Calibration matrix

**$f_k$ :** Input flux vector

**$s_k$ :** Input background vector

**$p_j$ :** Pixel count (data) vector

**$n_j$ :** Pixel noise vector

**$b_j$ :** Internal background vector

# The general problem

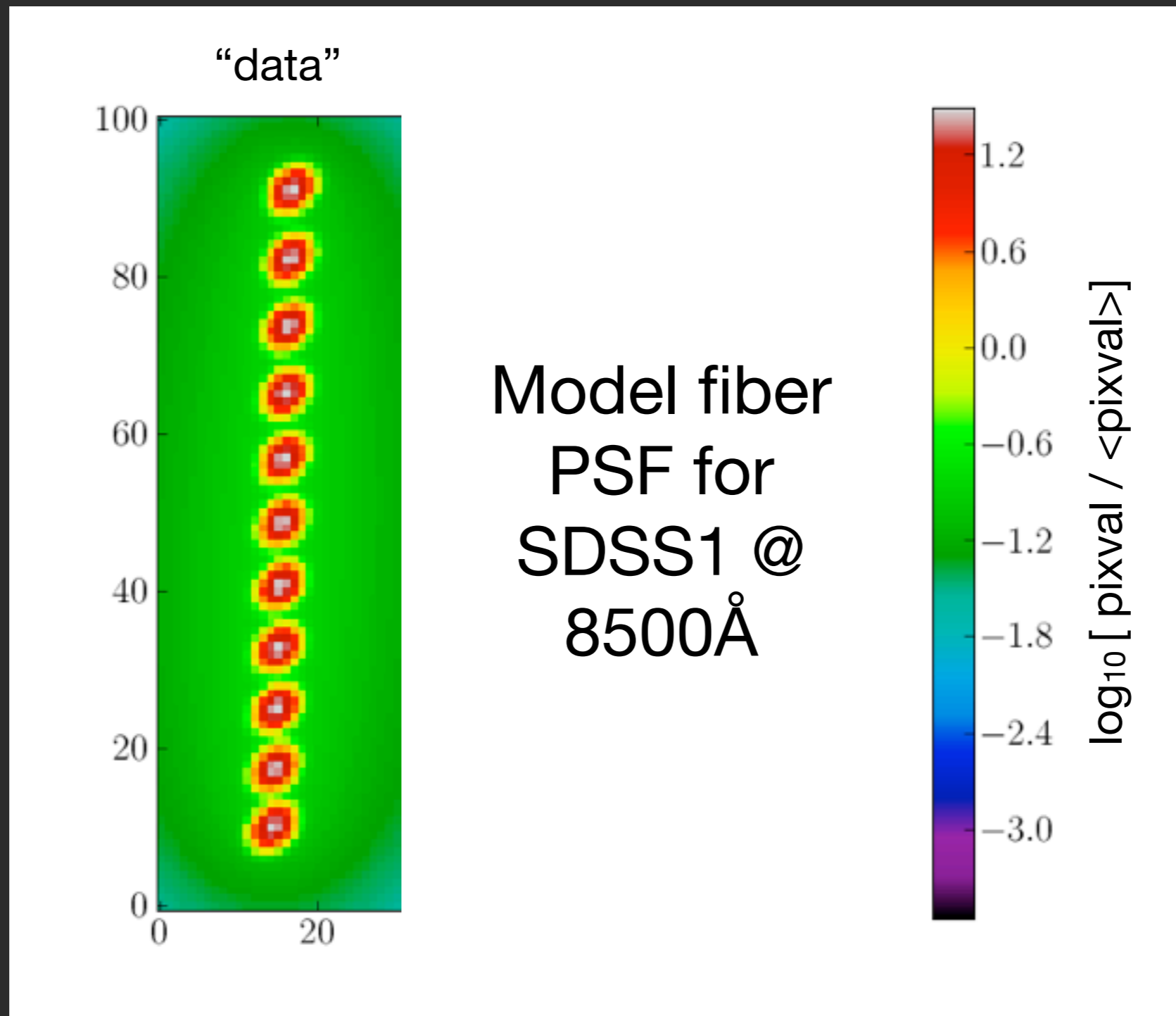
$$A_{jk} ( f_k + s_k ) = p_j + n_j + b_j$$

**$A_{jk}$** : Calibration matrix

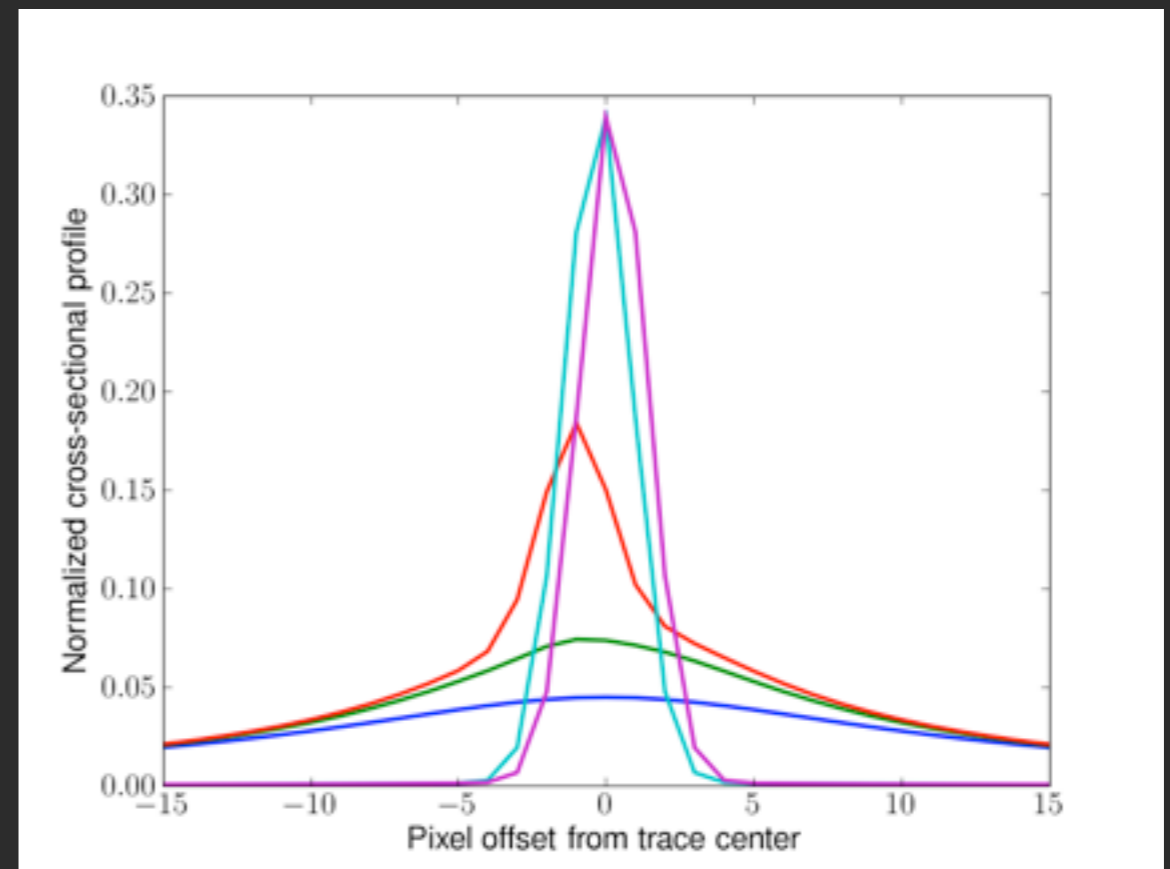
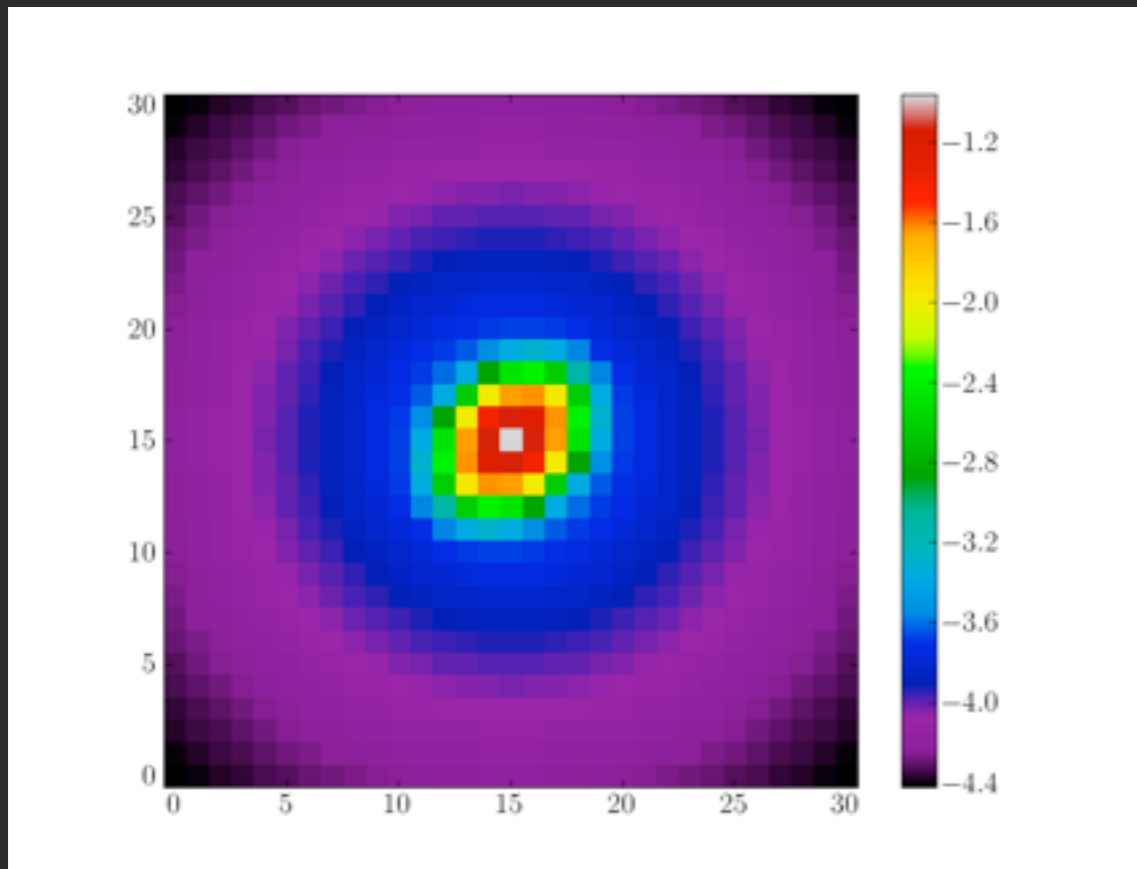
*A sparse matrix that unifies and extends:*

- Wavelength solution
- Spectral trace solution
- Cross-sectional profile
- Relative pixel response
- Line-spread function
- Relative fiber response
- Flux calibration
- Camera aberrations

# Extraction as image modeling

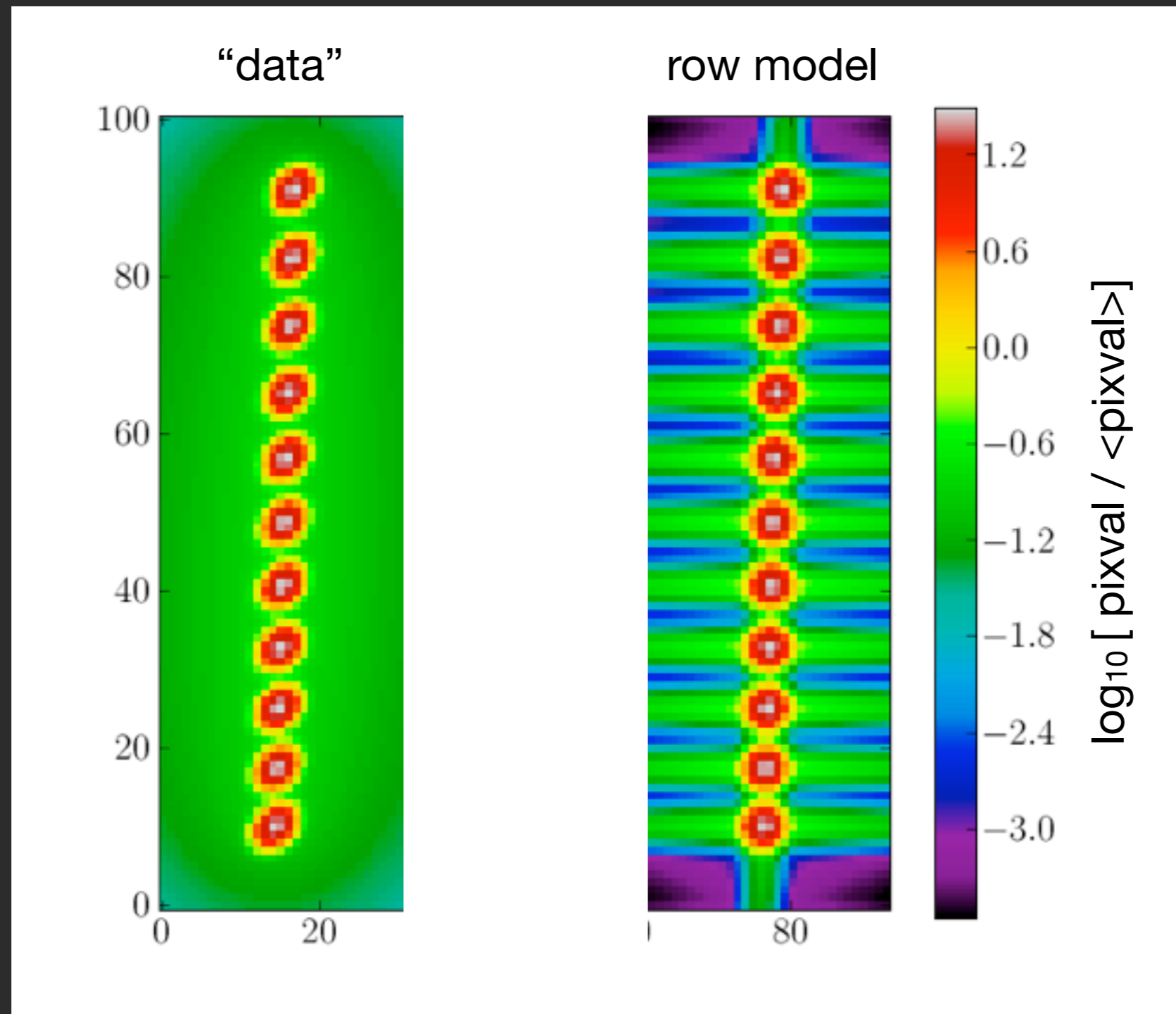


# How do you extract an emission line?

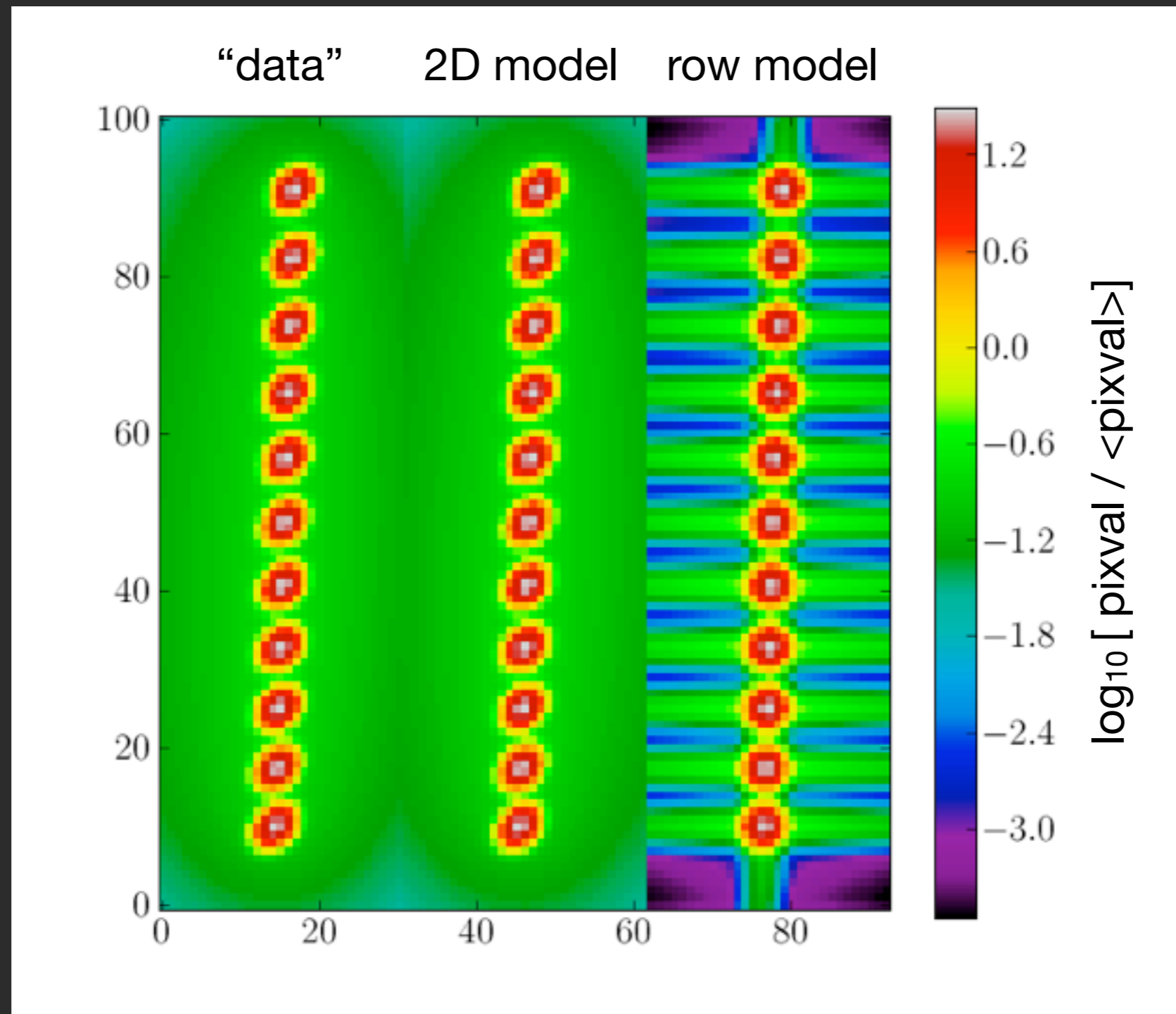


Classic optimal extraction can only be correct when the spectrograph PSF is a *separable* function of  $x$  and  $y$ .

# Extraction as image modeling

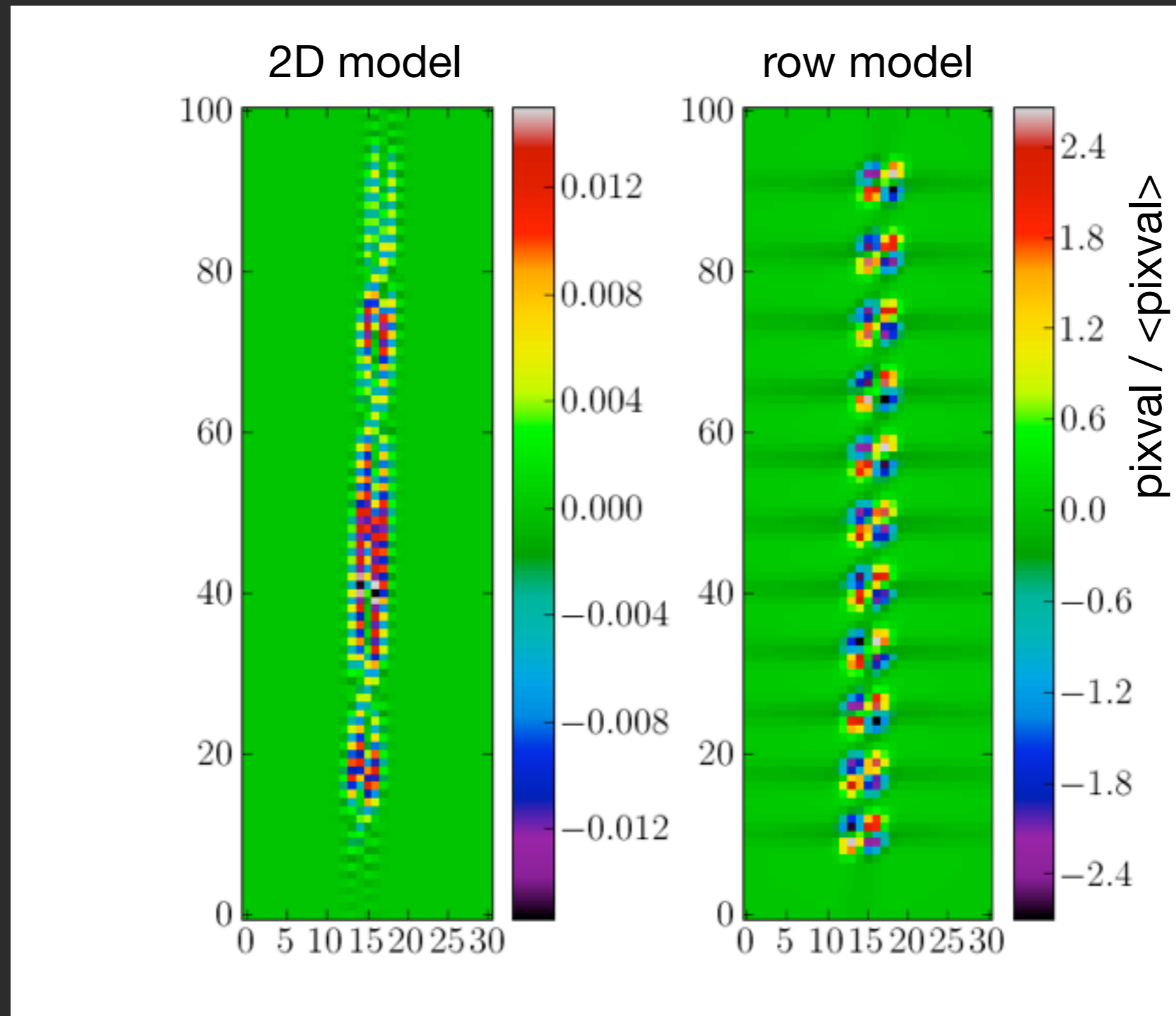


# Extraction as image modeling

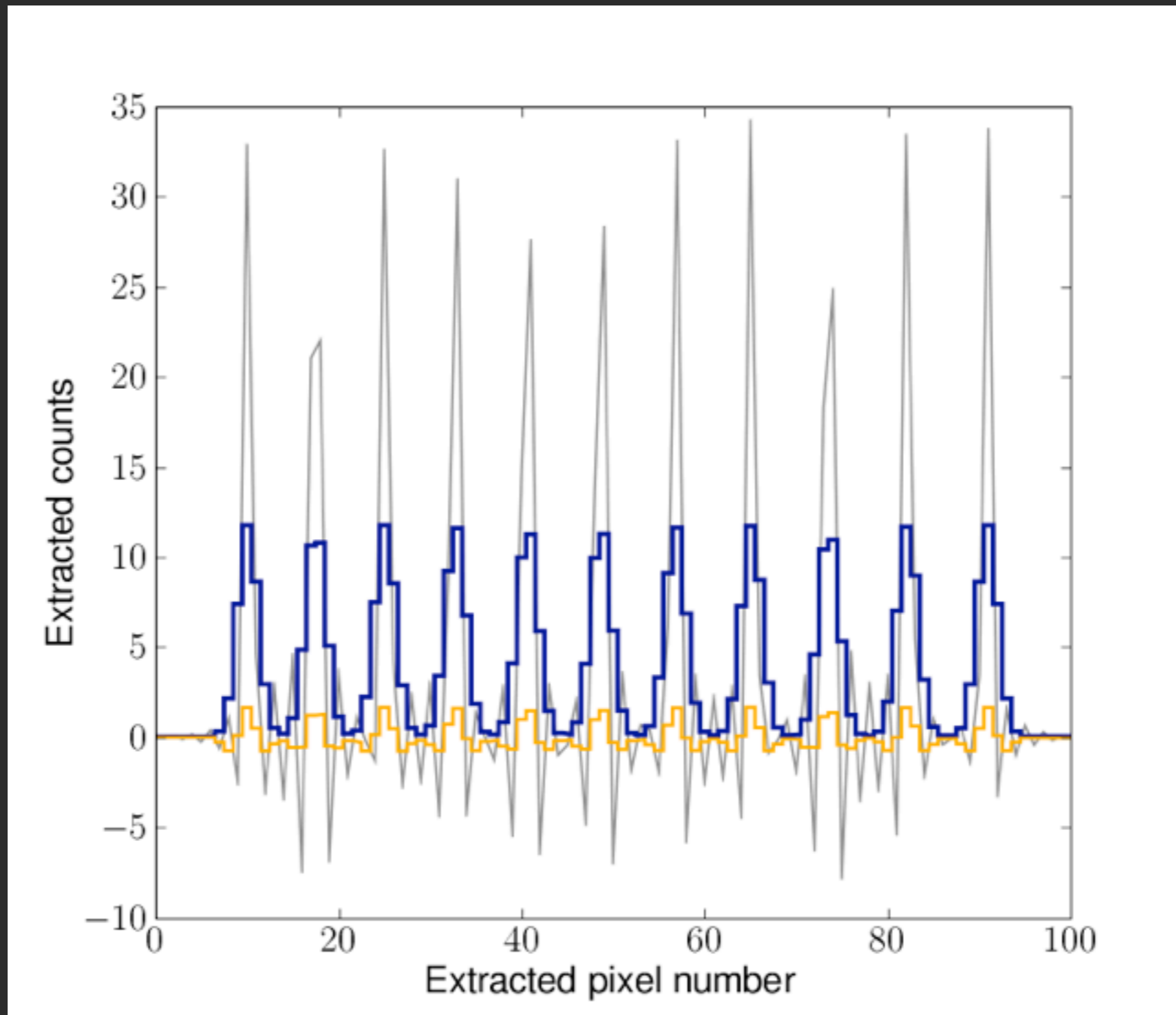




# 2D extraction model residuals



# Deconvolution and reconvolution



# The general problem

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# Put resolution back into spectrum

The formal (deconvolved) solution:

$$\mathbf{f} = (\mathbf{A}^T \mathbf{N}^{-1} \mathbf{A})^{-1} \mathbf{A}^T \mathbf{N}^{-1} \mathbf{p}$$

Inverse covariance matrix of deconvolved spectrum:

$$\mathbf{C}^{-1} = \mathbf{A}^T \mathbf{N}^{-1} \mathbf{A}$$

Take unique non-negative square root of this matrix:

$$\mathbf{C}^{-1} = \mathbf{Q}\mathbf{Q}$$

Normalize along rows & factor out a diagonal matrix:

$$\mathbf{C}^{-1} = \mathbf{R}^T \underline{\mathbf{C}}^{-1} \mathbf{R}$$

By consequence:

$$\underline{\mathbf{C}} = \mathbf{R} \mathbf{C} \mathbf{R}^T$$

The reconvolved spectrum: what *would have been observed* by a 1D spectrograph with same resolution:

$$\underline{\mathbf{f}} = \mathbf{R} \mathbf{f}$$

# Put resolution back into spectrum

The formal (deconvolved) solution:

$$\mathbf{f} = (\mathbf{A}^T \mathbf{N}^{-1} \mathbf{A})^{-1} \mathbf{A}^T \mathbf{N}^{-1} \mathbf{p}$$

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$$\mathbf{C}^{-1} = \mathbf{R}^T \mathbf{C}^{-1} \mathbf{R}$$

Note analogy

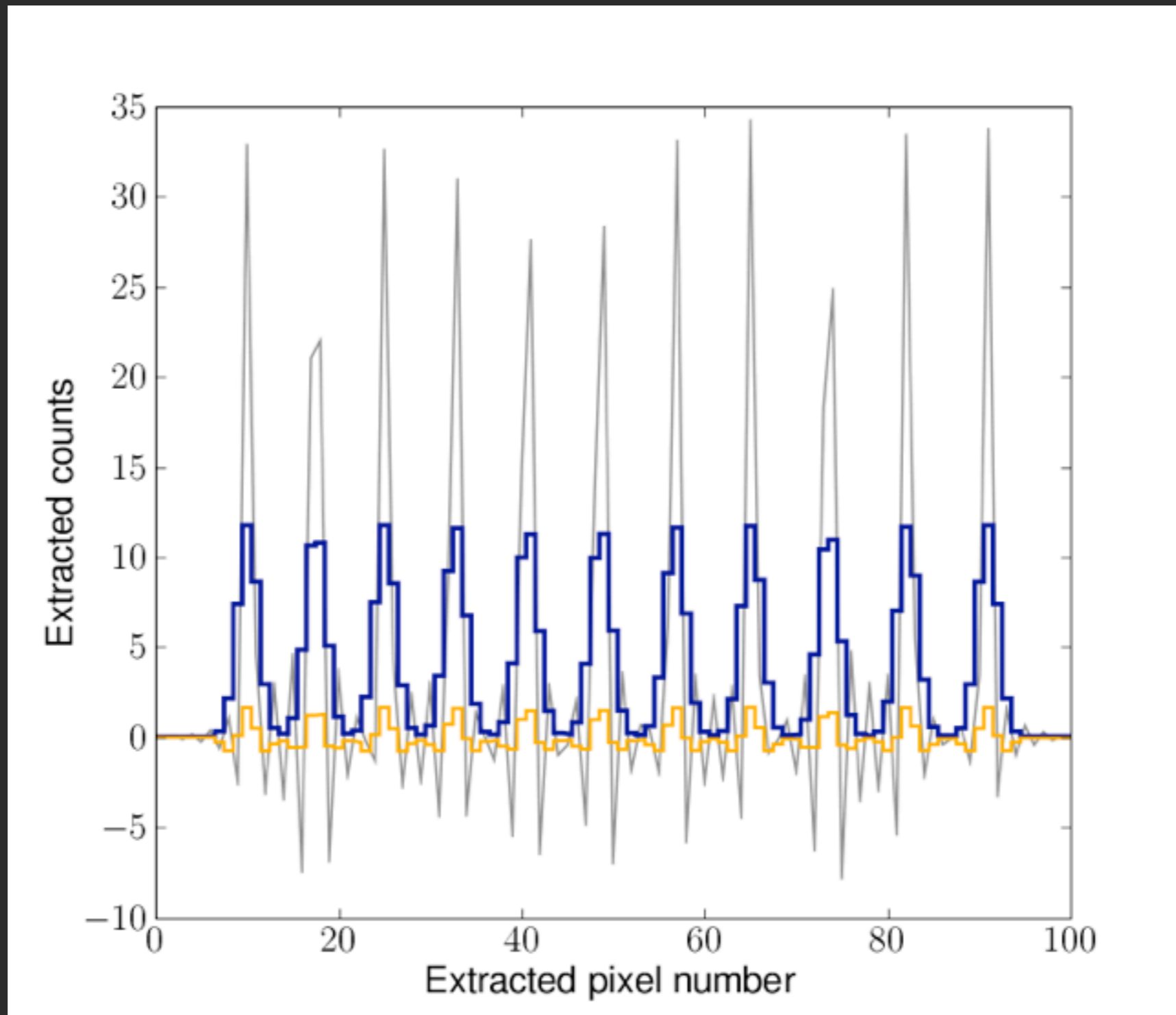
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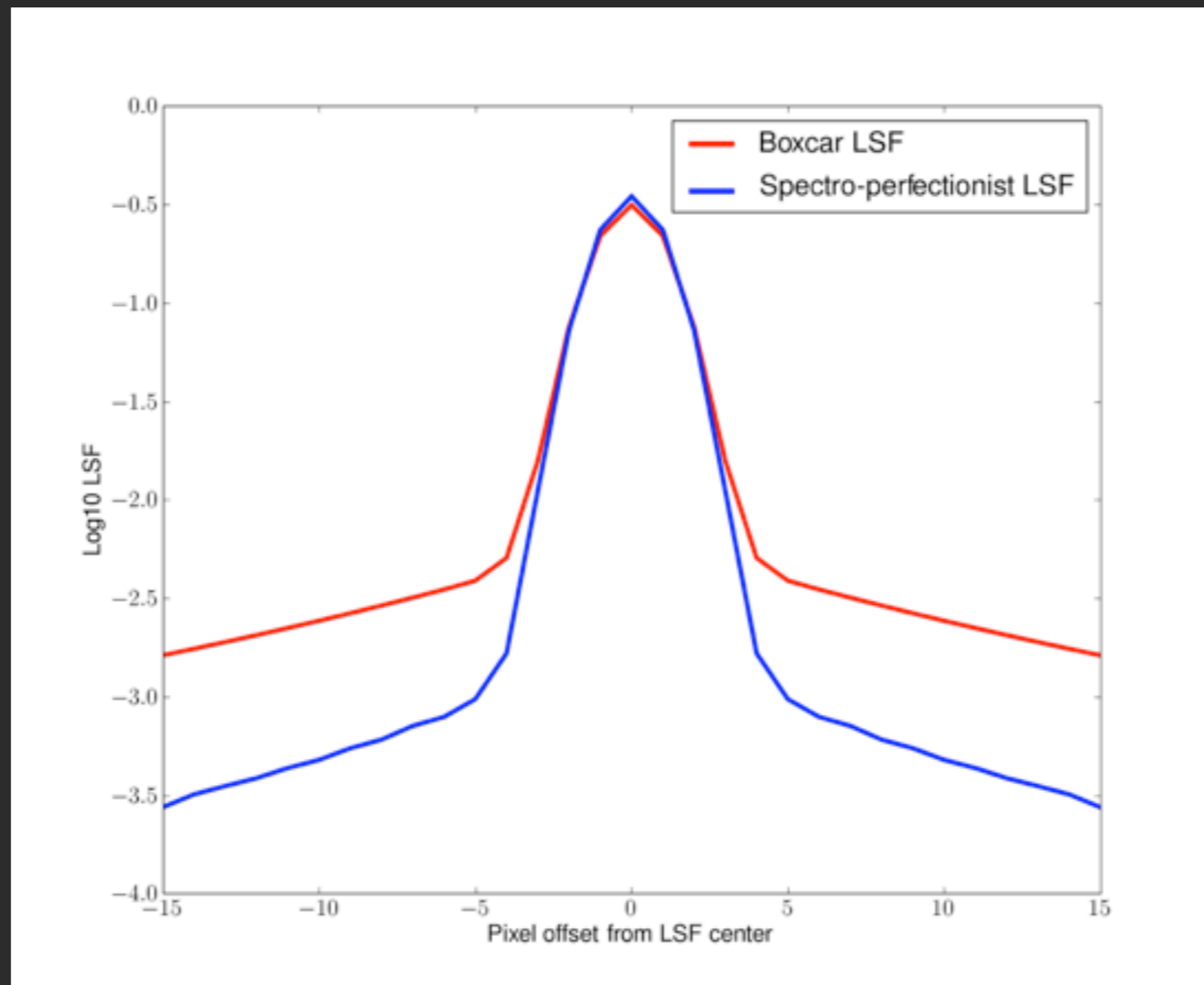
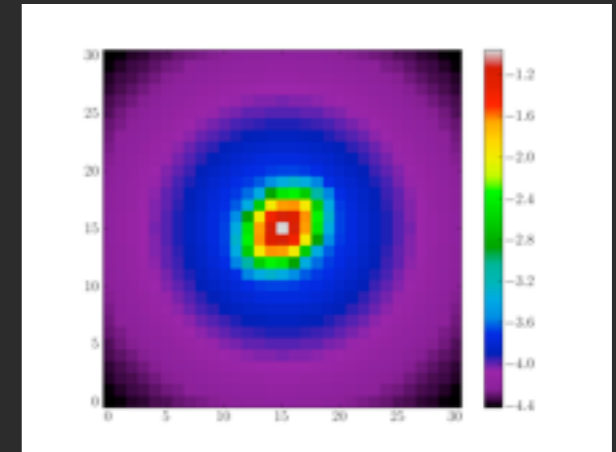
The reconvolved spectrum: what *would have been observed* by a 1D spectrograph with same resolution:

Uncorrelated errors  $\rightarrow$   $\mathbf{f} = \mathbf{R} \mathbf{f}$  Band diagonal

# Deconvolution and reconvolution



# Comparative resolution w. r. t. boxcar



# To make things interesting, add:

- Noise,
- Variable fiber PSF,
- Multiple frames with flexure/dither,
- “Sky”,
- Fiber-to-fiber crosstalk

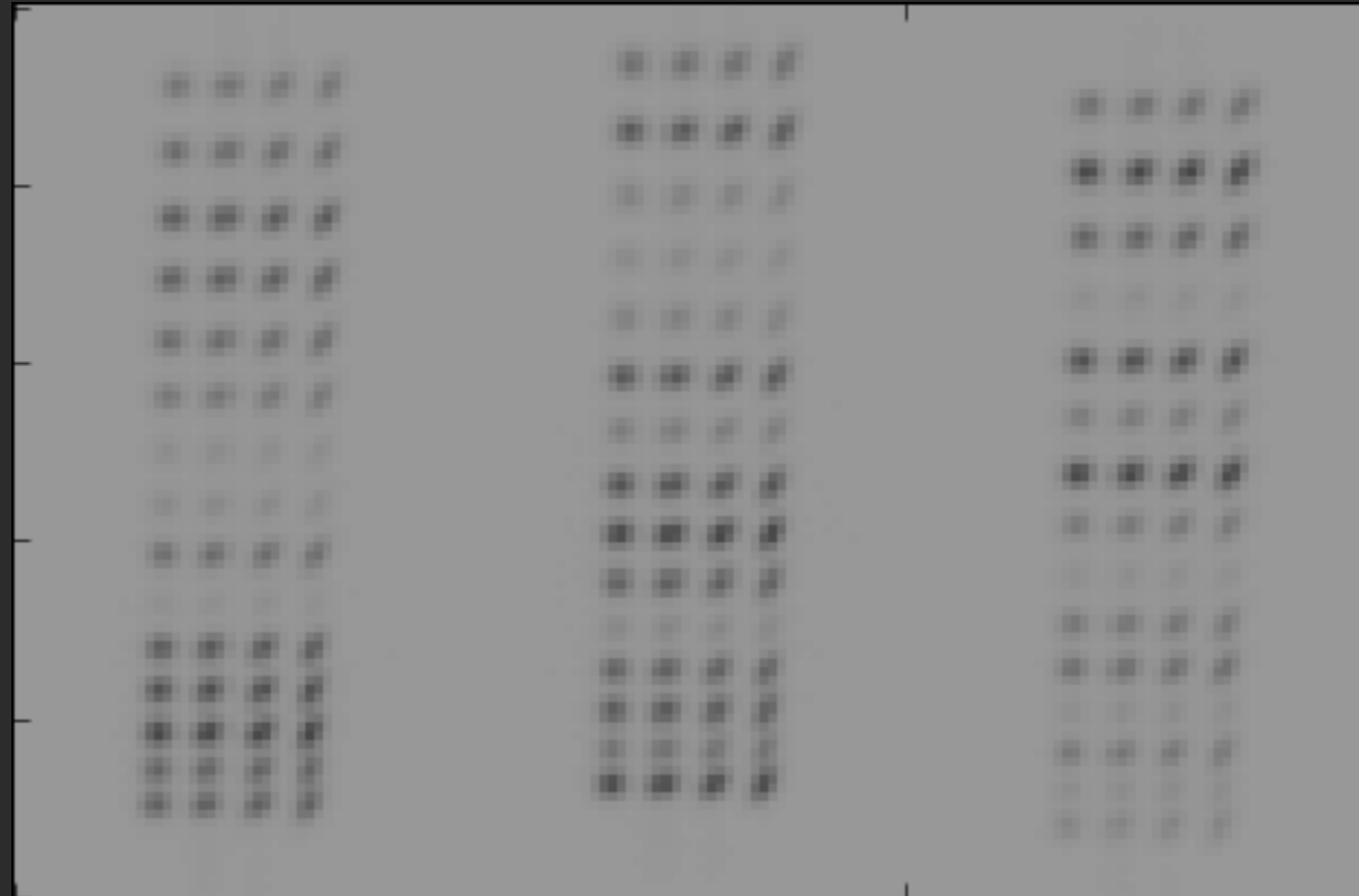


# To make things interesting, add:

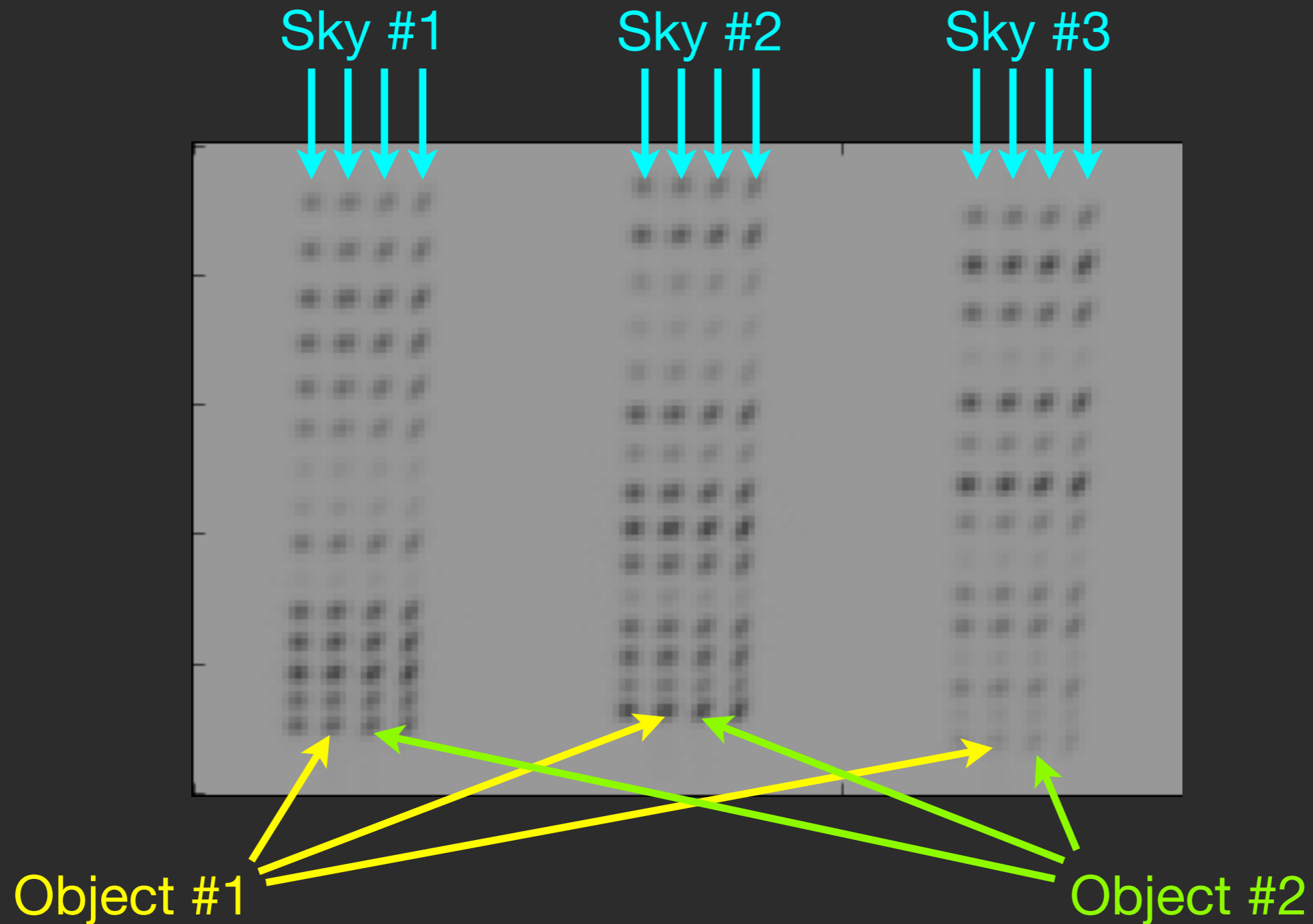
- Noise,
- Variable fiber PSF,
- Multiple frames with flexure/dither,
- “Sky”,
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***Can do extraction, coaddition,  
and sky subtraction in one shot!***

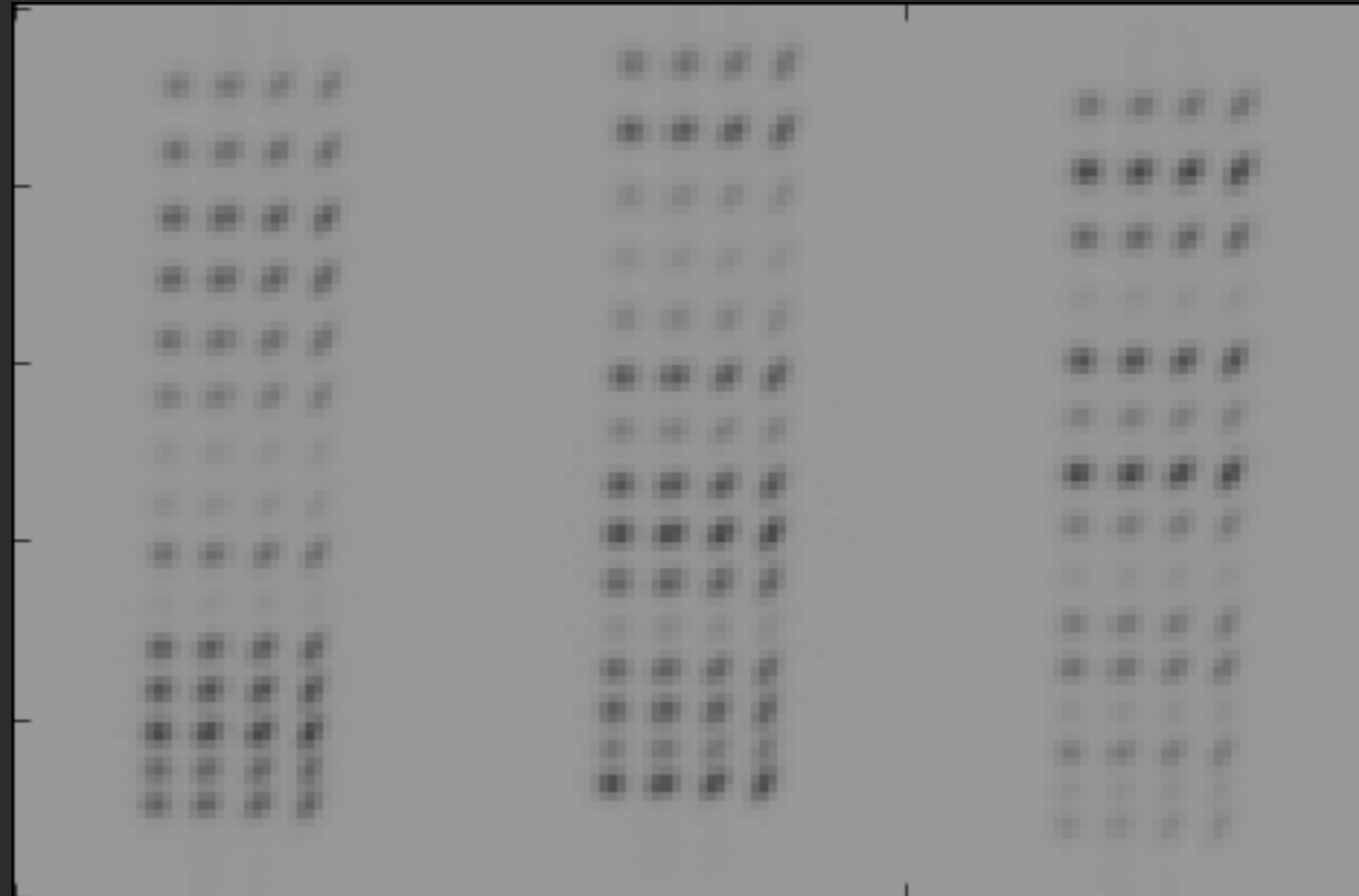
# Multi-frame, multi-fiber simulated data



# Multi-frame, multi-fiber simulated data



# Multi-frame, multi-fiber simulated data



$$\text{Objflux} = \text{Skyflux} / 20$$

ObjSNR  $\approx$  5 (per extracted sample, sky-noise limited)

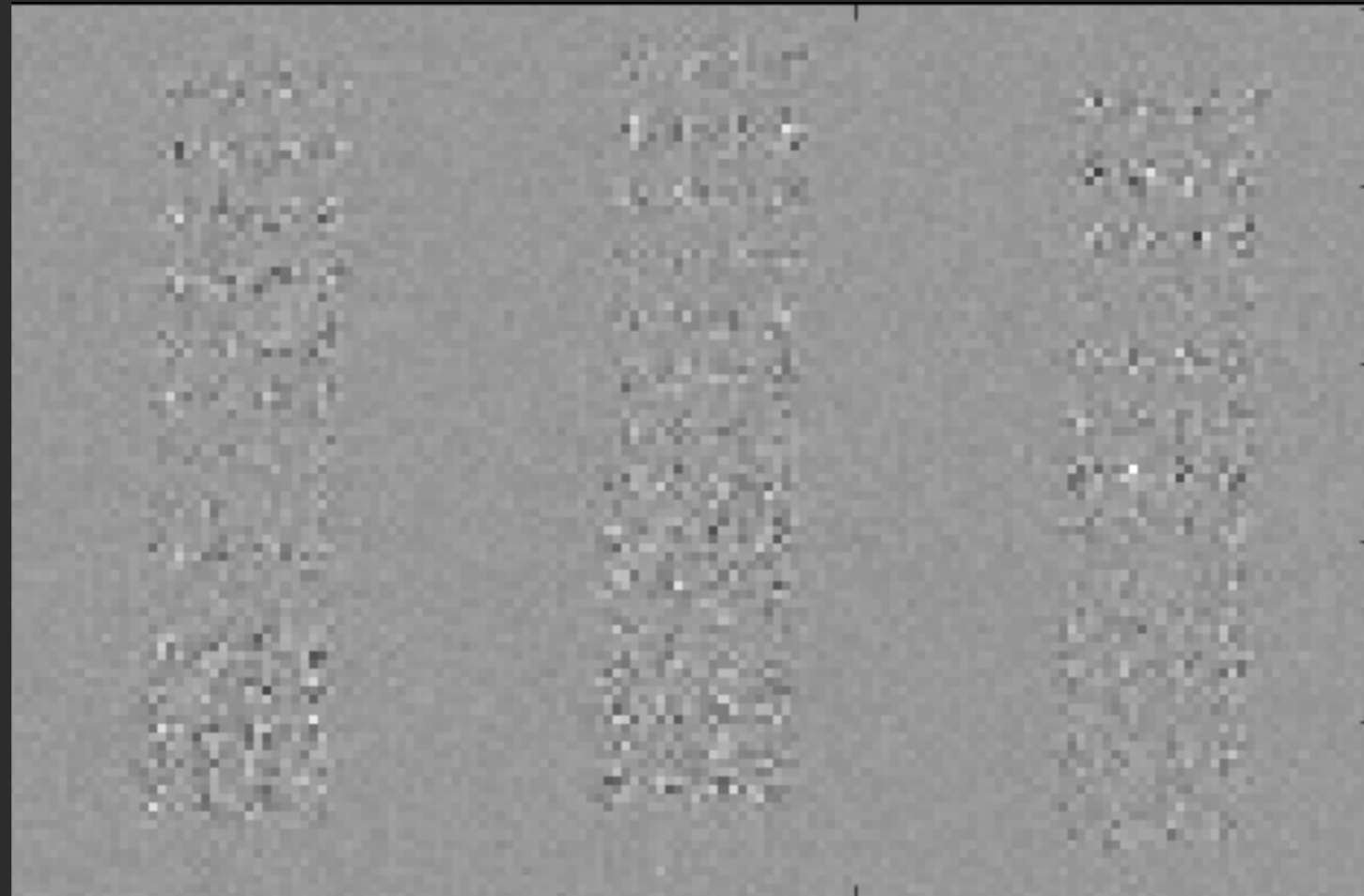
# Sky model decomposed & removed

Sky spectrum is modeled “upstream” from optical heterogeneities between fibers



(Grayscale stretch X 40 relative to previous)

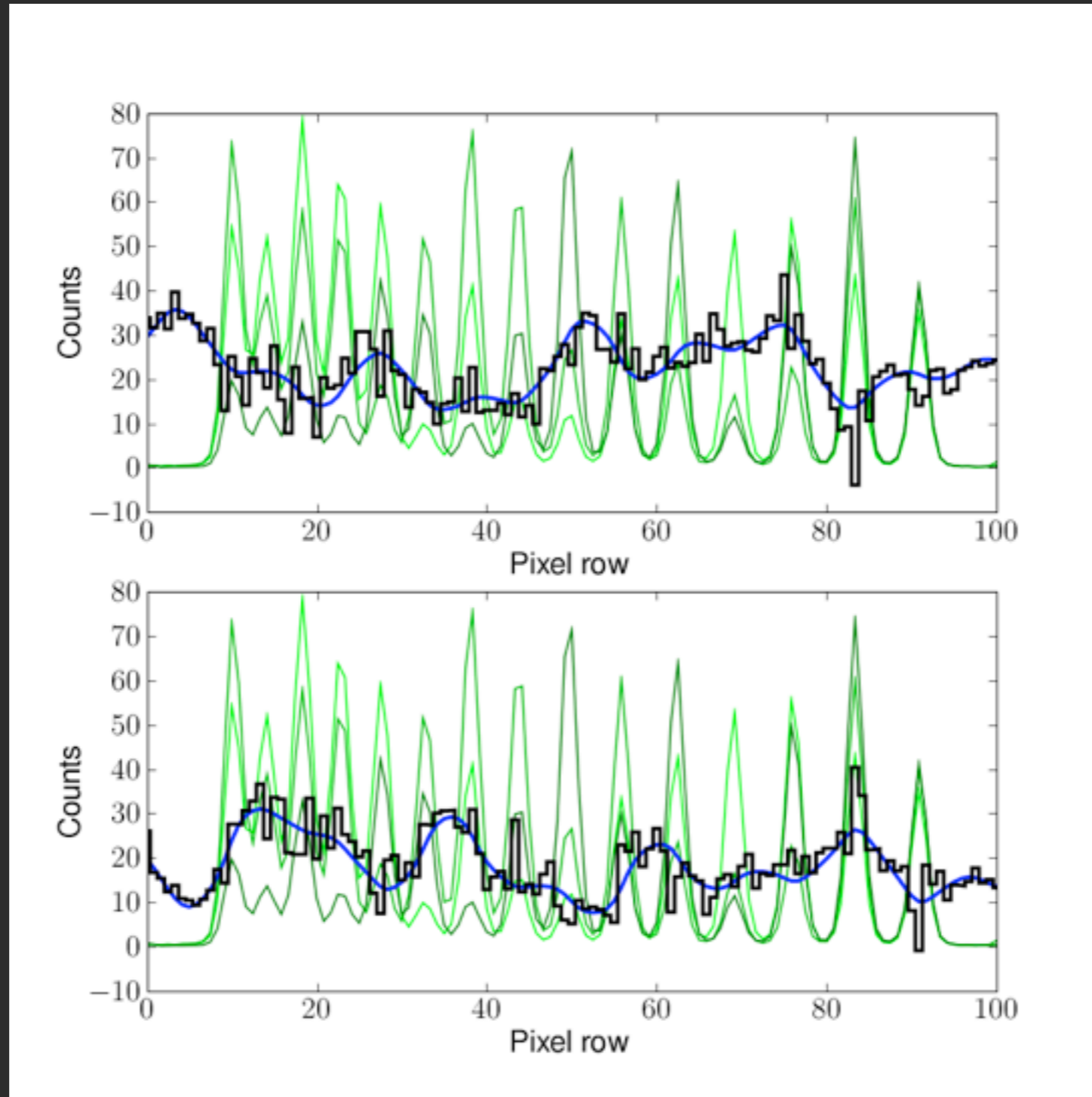
# All models removed



Consistent with pure noise

# Extracted objects + skies

Sky scaled  
down by a  
factor of 20  
in plot



RMS error-  
scaled  
residuals of  
unity

# Spectro-perfectionism scorecard

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# The biggest headache (for me, at least):

Fiber-to-fiber cross-talk couples all spectra.

For each BOSS spectrograph-plate, we have:

500 spectra  $\times$  6000 sampling points  $\times$  4 frames

$\Rightarrow$  ***12 Million coupled equations to solve!***

Fortunately the matrix is sparse...

(Sampling also swept under rug here, but see paper...)

# The challenge to calibration and design

Current calibration facilities may not permit a sufficiently accurate determination of  $A_{jk}$

=> New calibration regimes and equipment (high-wattage monochrometer or tunable laser)

(c.f. Stubbs & Tonry 2006)

Ultimately calls for a full integration of data analysis software with instrumental design software

=> Optimize *scientific* metrics in hardware

=> Tune instrument directly from data

=> “Use what you know” during analysis

# The sociological challenge

Site selection:

Multi-year testing, remote locations, etc.

Telescope:

As large, reflective, and well-focused as possible

Instrument:

Expensive design, coatings, high-QE CCDs

Data calibration and extraction:

Somebody will do something at some point...

***What's wrong with this picture?***

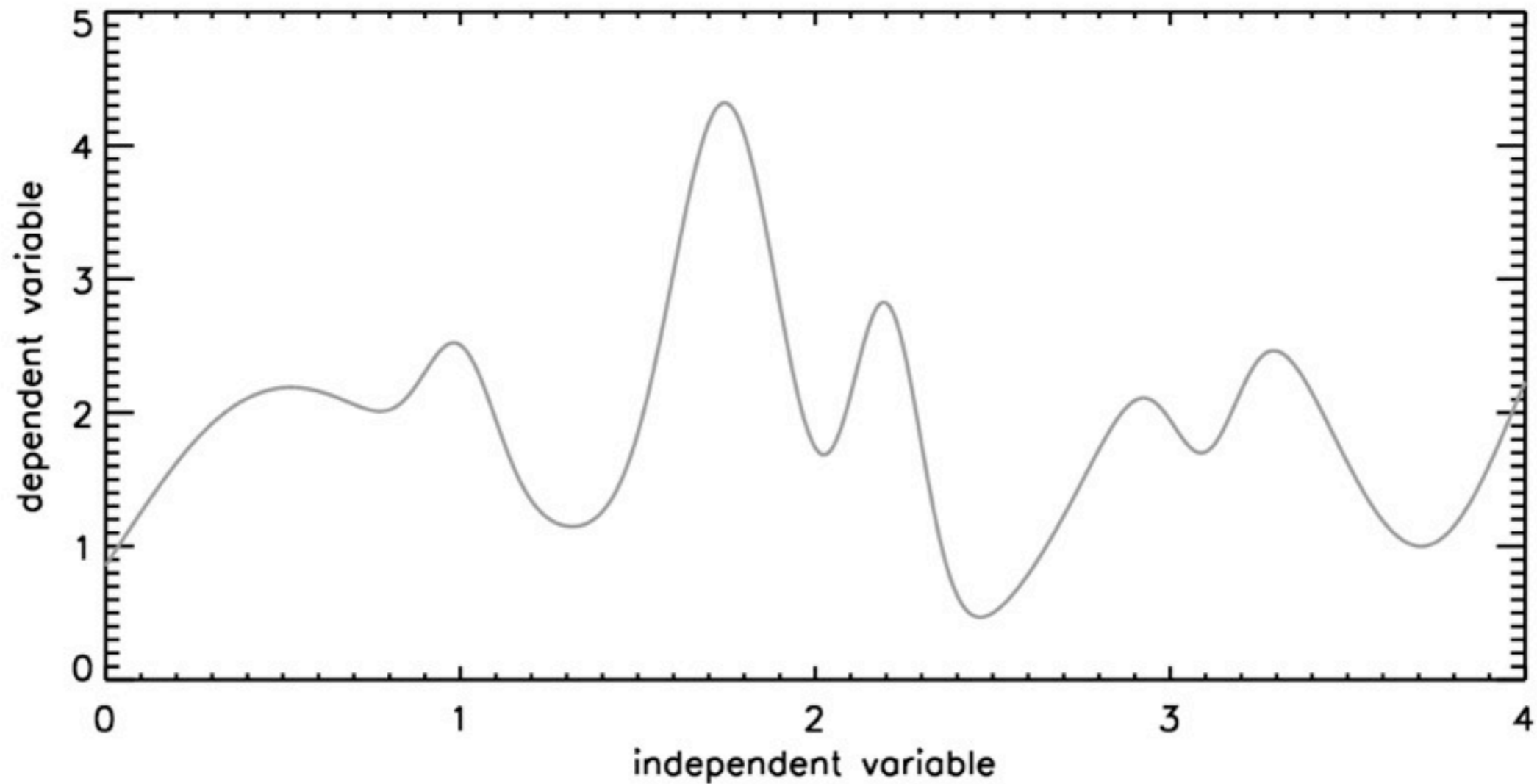
# Summary

- Current extraction algorithms are inaccurate at a level that significantly degrades faint-object fiber spectra
- This problem can be solved with correct 2D modeling
- Resolution is a preservable native attribute of raw data
- Extracted covariance can be made diagonal
- Extraction, coaddition, and sky subtraction in one shot
- $\chi^2$  against spectra  $\Leftrightarrow$   $\chi^2$  against raw data
- Immediate application for SDSS-III BOSS
- Very accurate calibration: difficult but important
- Computational challenge is significant
- Check it out: [Bolton & Schlegel 2010, PASP, 122, 248](#)

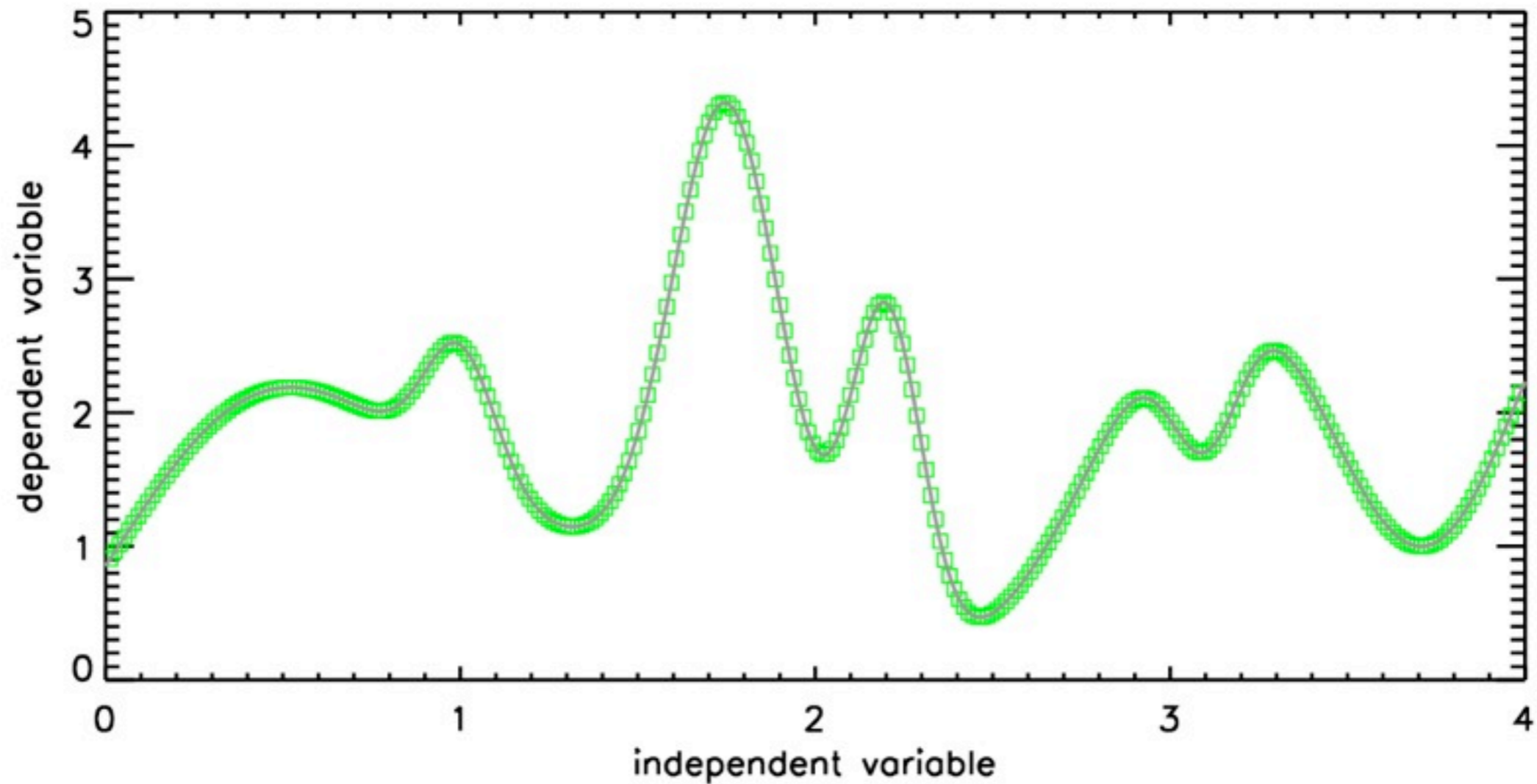


***Thank You!***

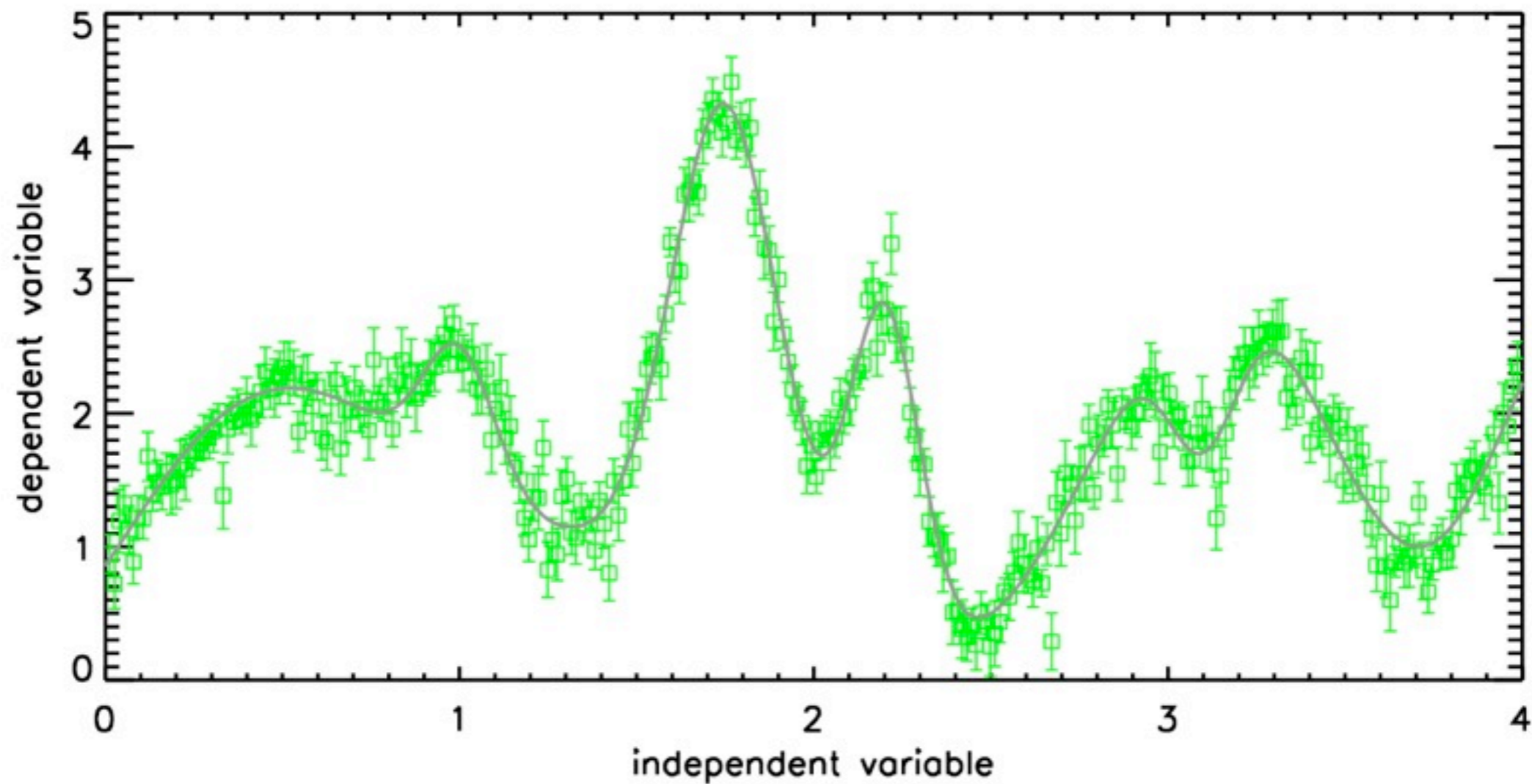
# B-splines



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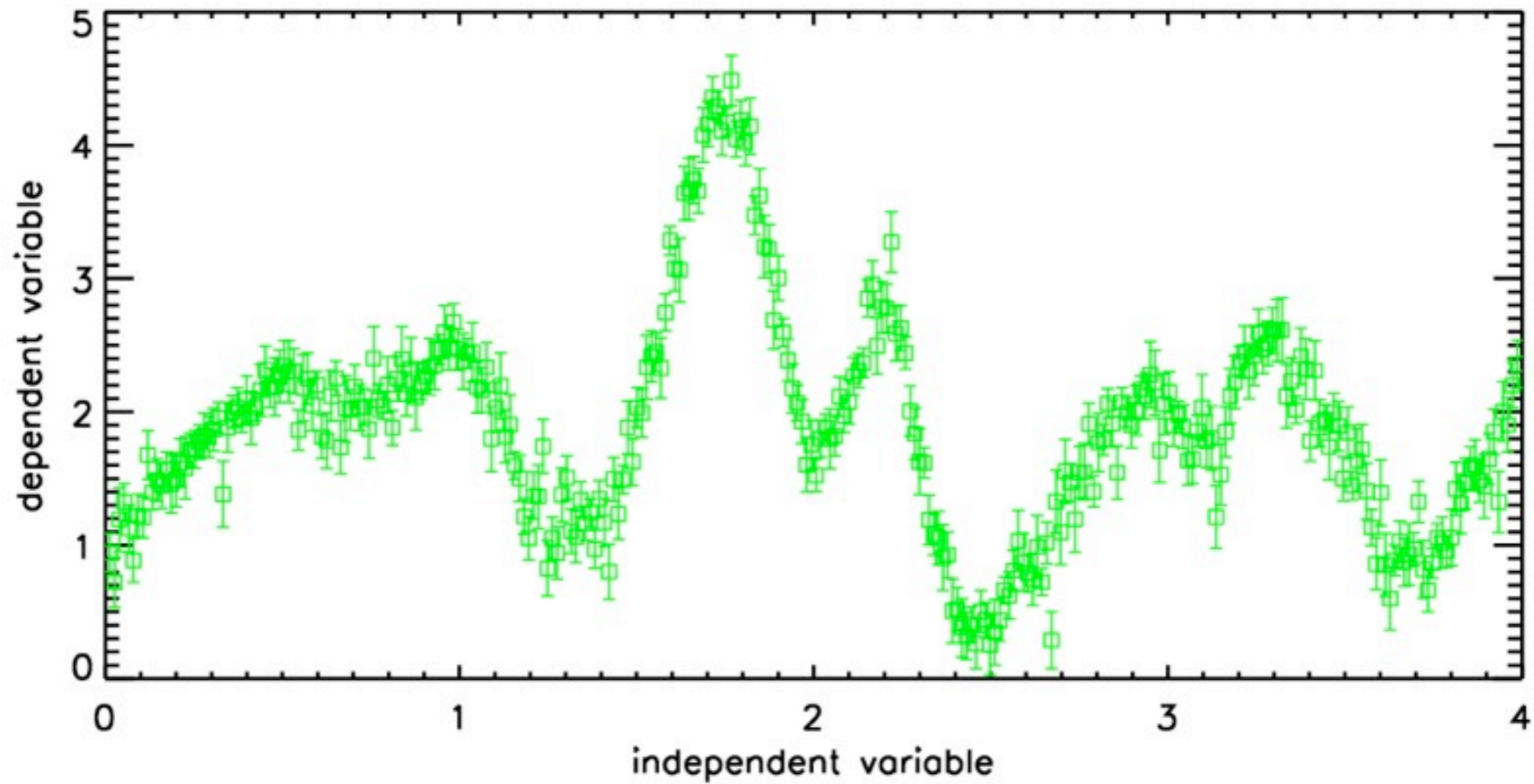


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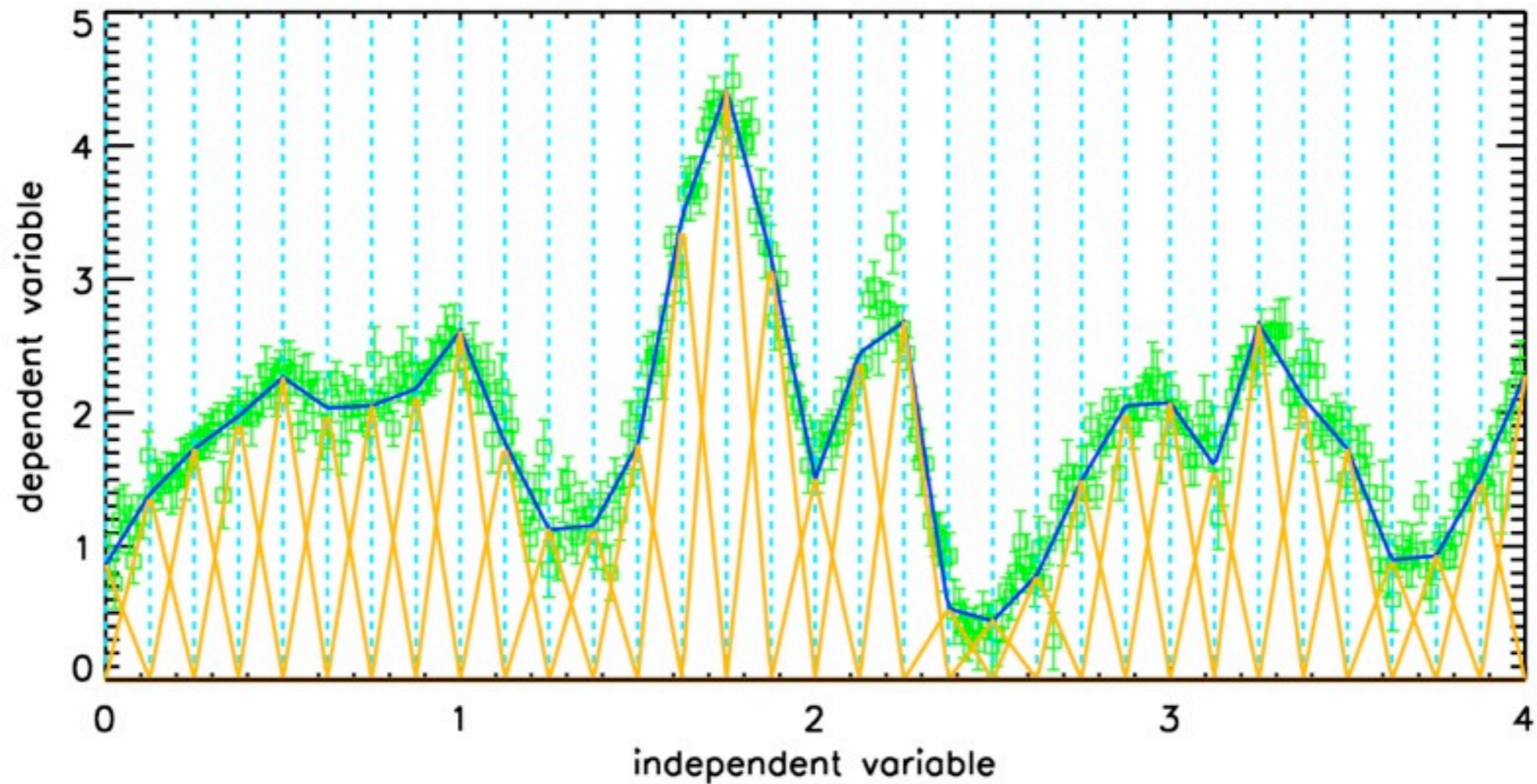
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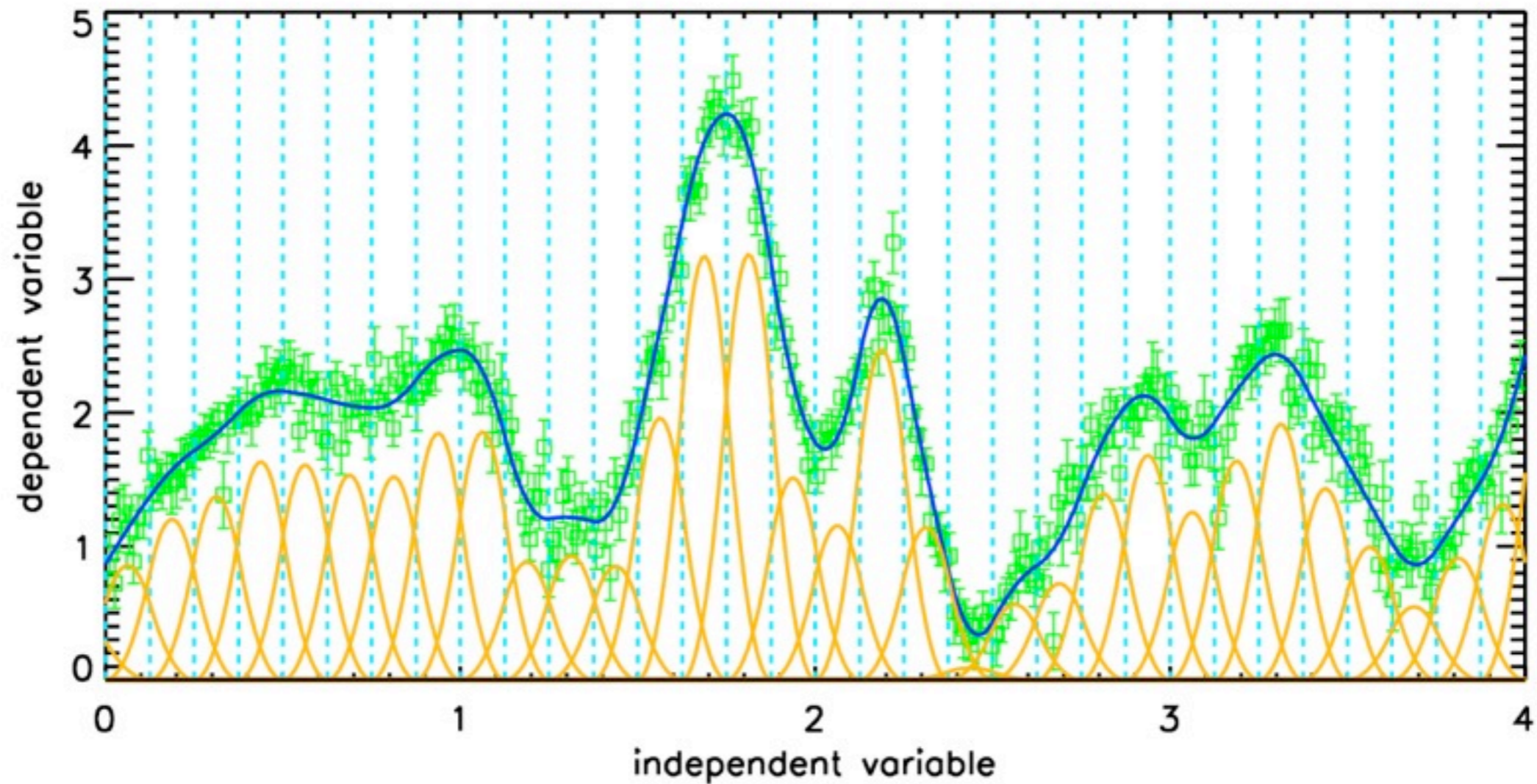
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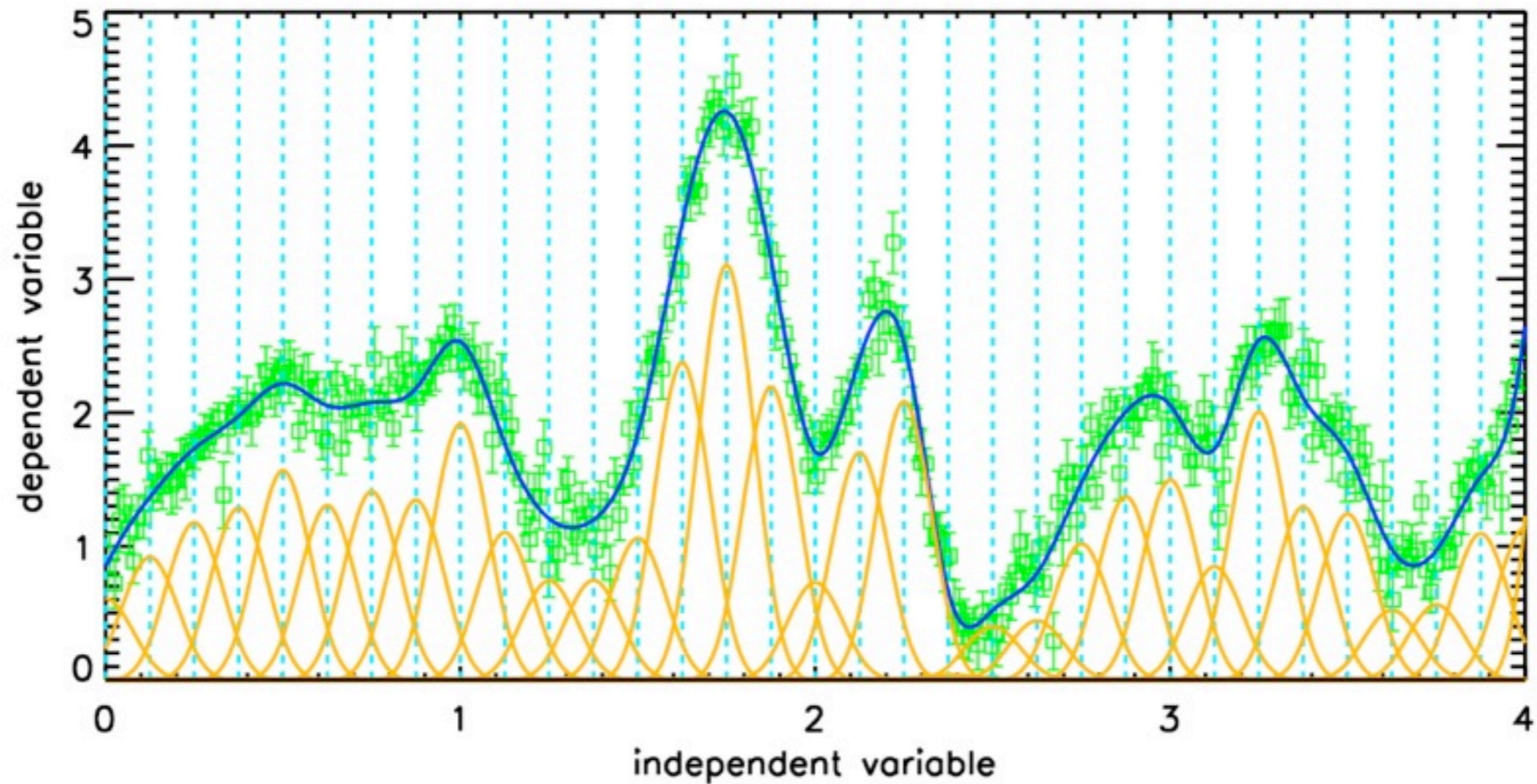
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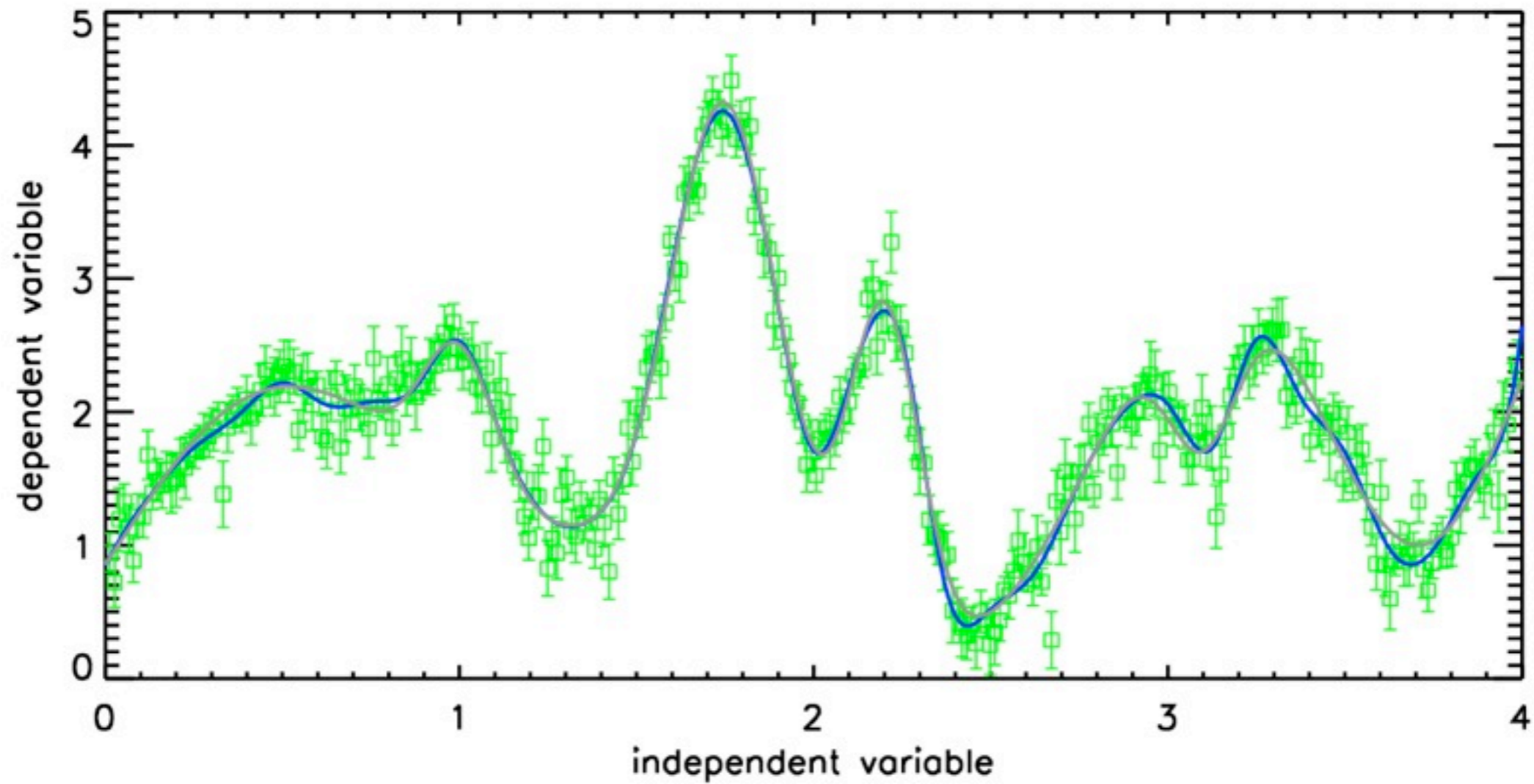
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